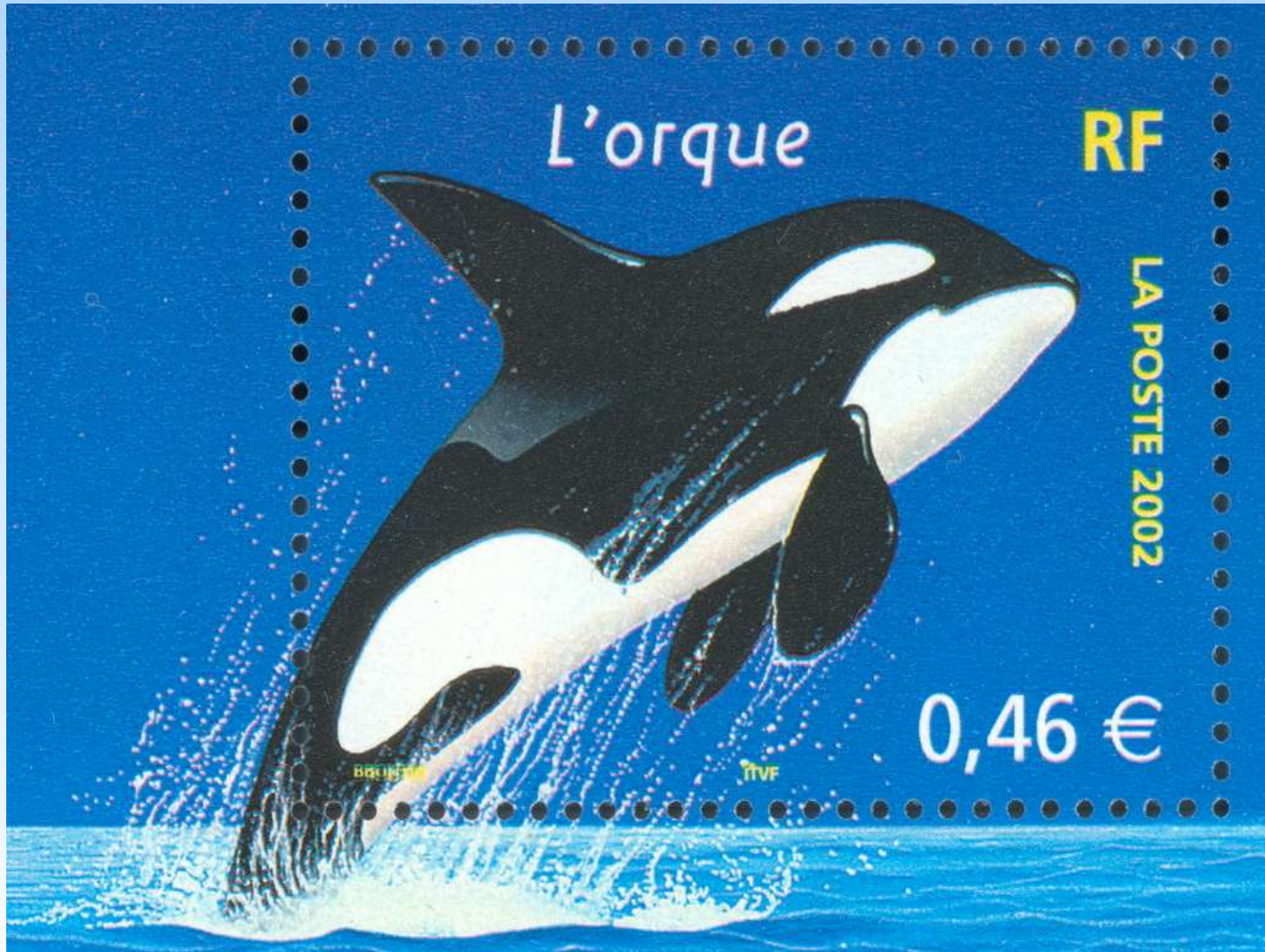


# Using the Reconstruction Software, ORCA, in the CMS Data Challenge



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# Overview

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- The ORCA project
- Implementation of DSTs to store
- Spring 2004: DataChallenge '04, i.e. DST Production



# The ORCA Project

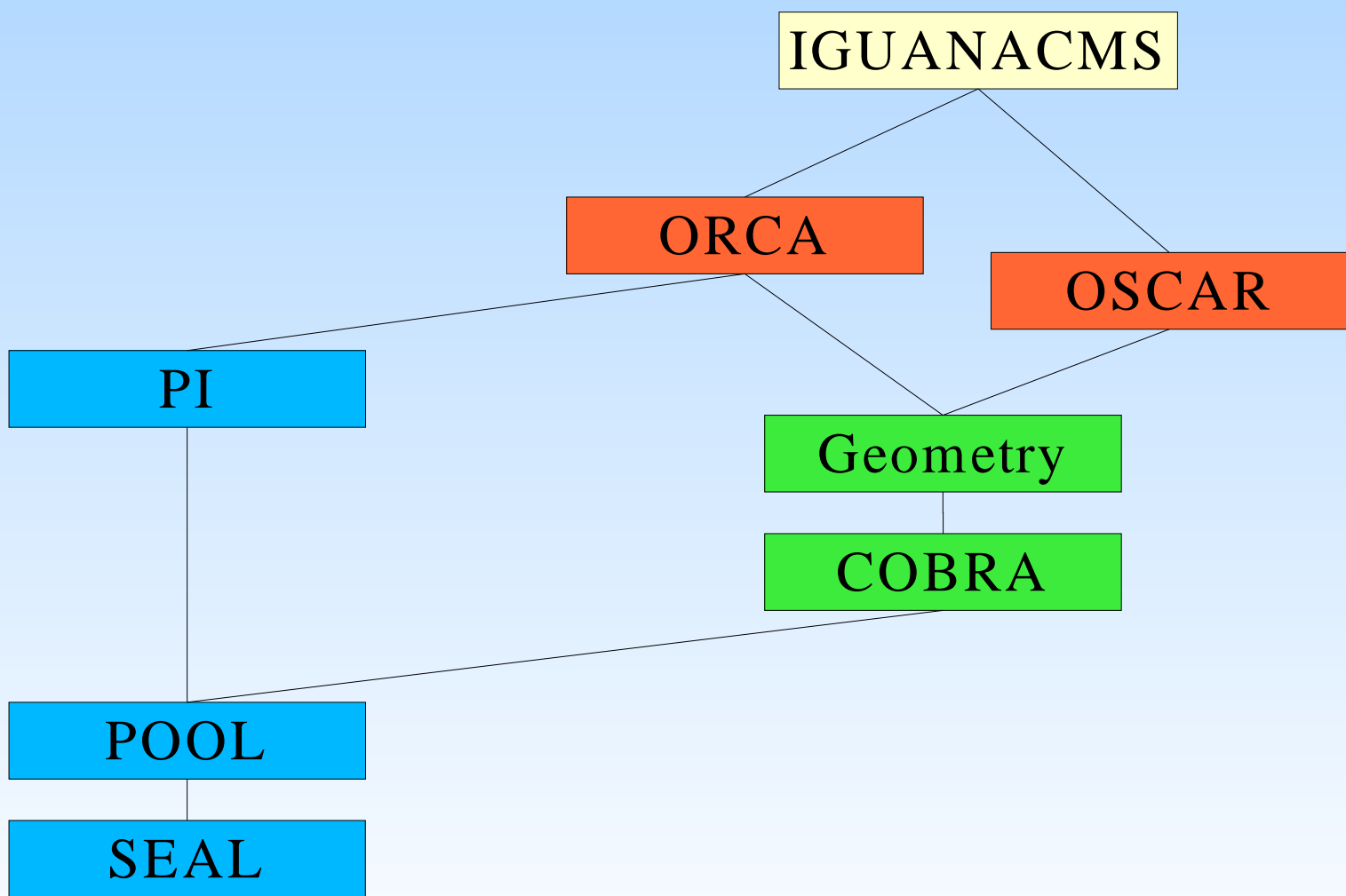
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- The ORCA software project is managed by RPRM group (Reconstruction PROject Management).  
Ensures quality for:
  - Detector digitization, i.e. Combination of signal with pileup events and electronics simulation
  - Simulation and eventual validation of Trigger decisions
  - Reconstruction of detector objects:
    - Tracks, Clusters, Vertices...
    - The algorithmic code for use in the HighLevelTrigger
  - “Offline” reconstruction of Physics Objects:
    - Jets, Electrons, Photons, missing Et...



# Tools & Services Required

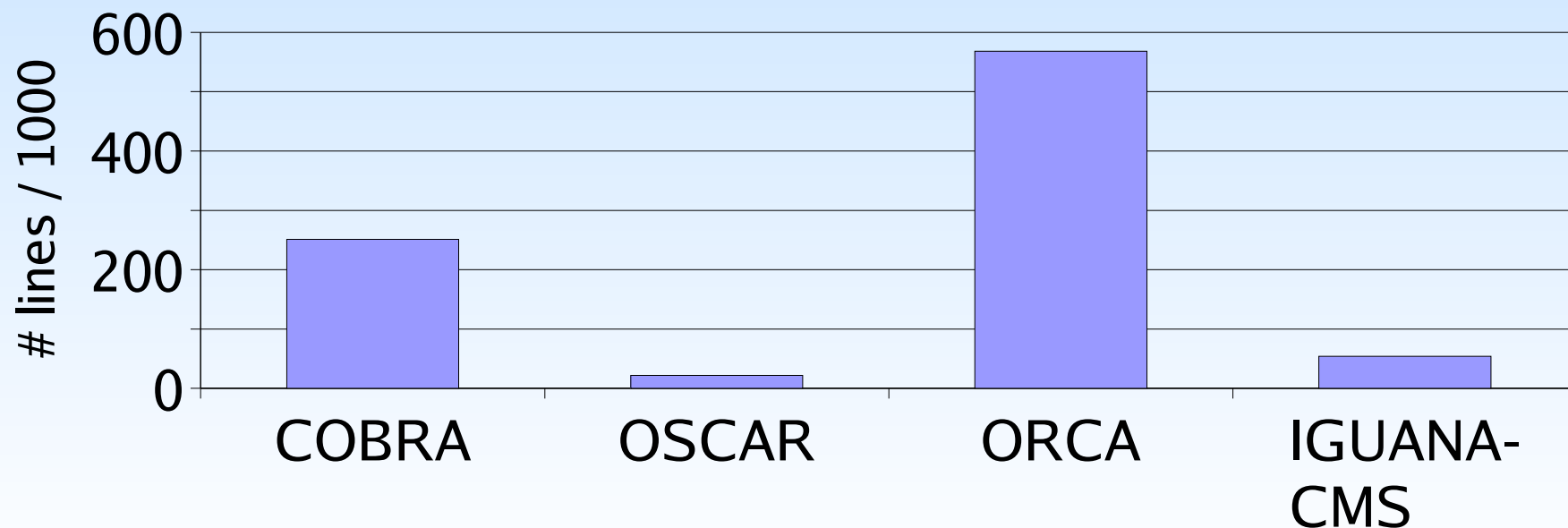
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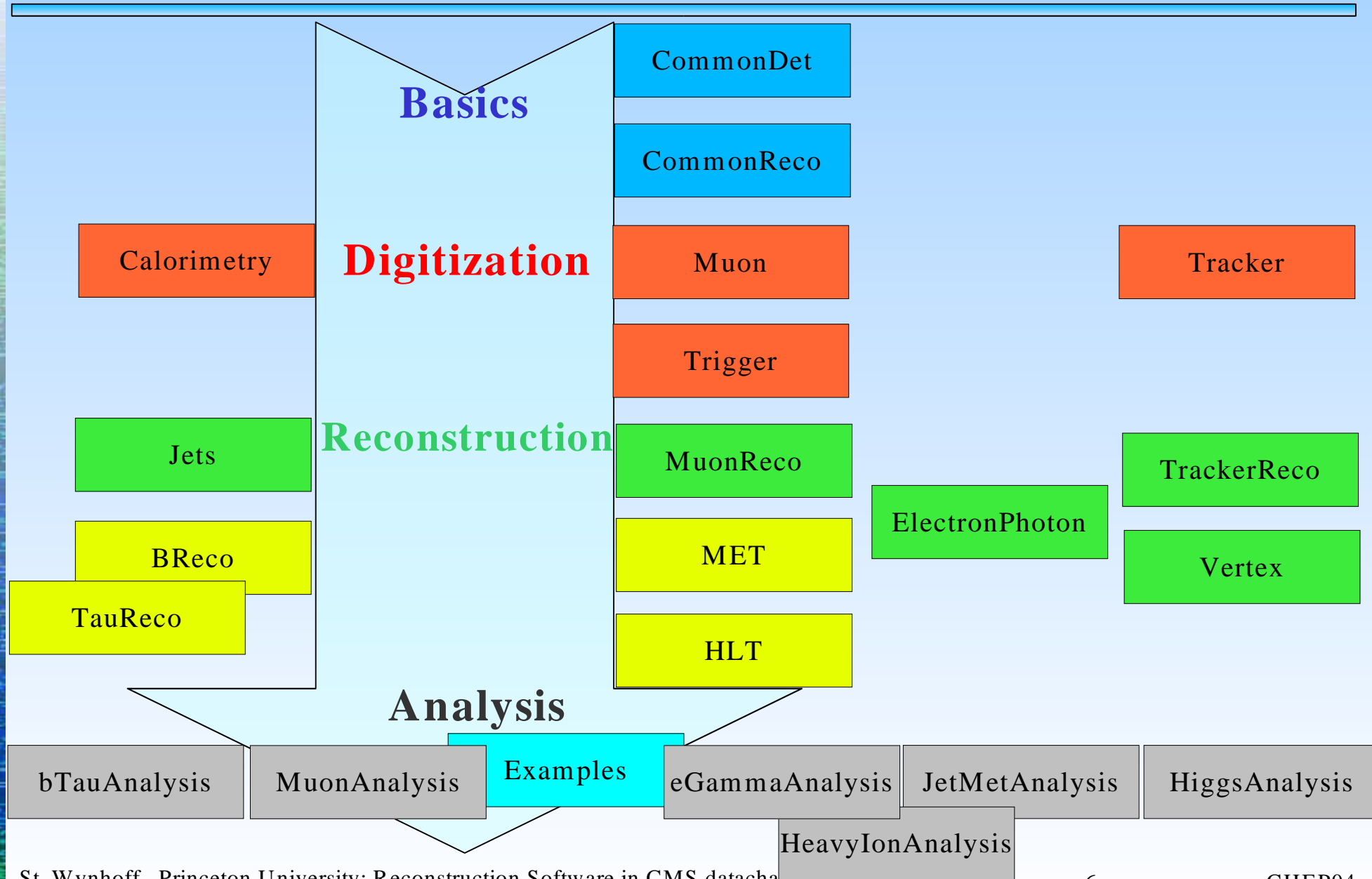
# ORCA Project Size

- Release ORCA 8.1.3
  - 22 subsystems
  - 373 packages
  - 5893 files
- 200 developers

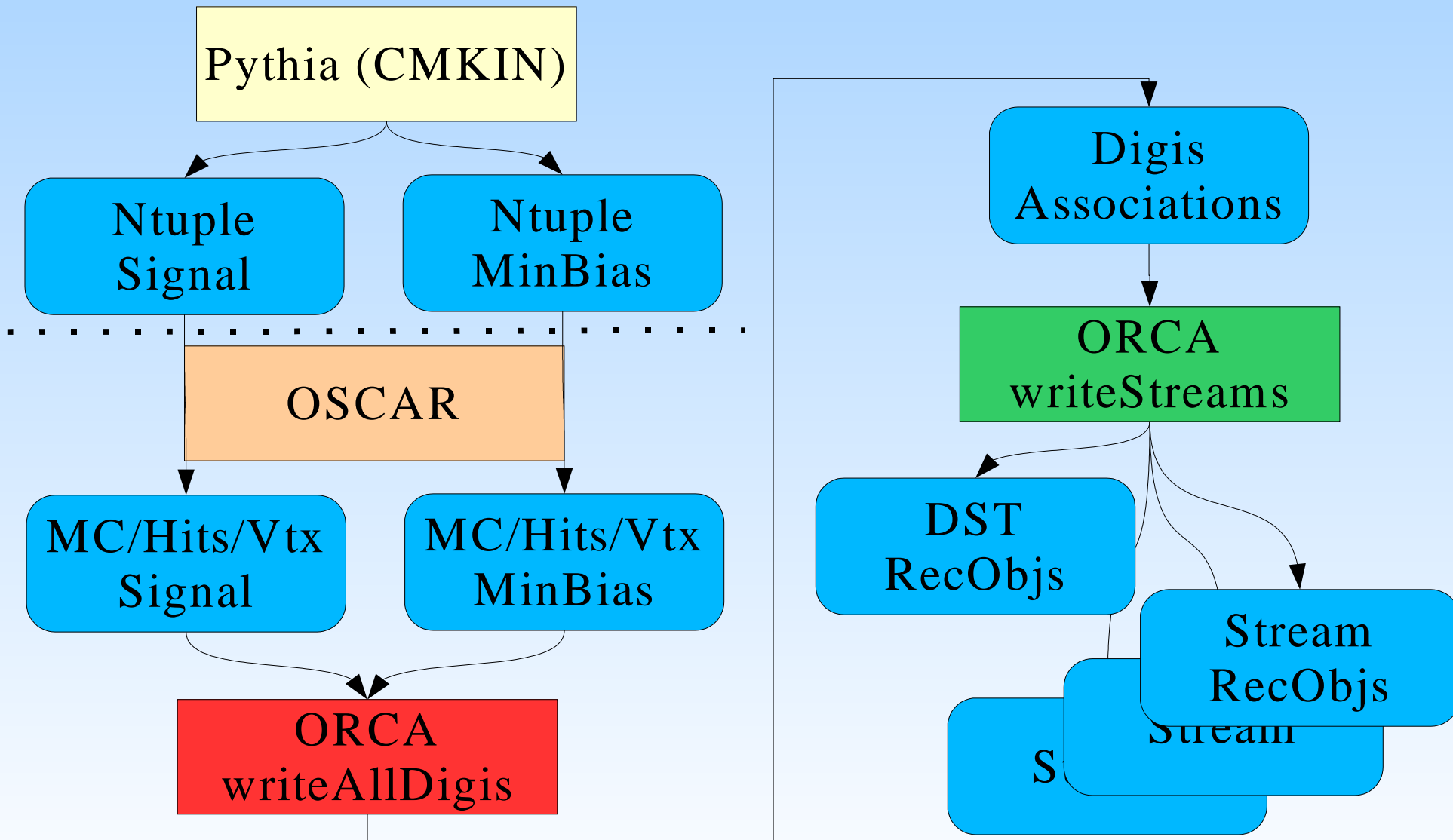




# ORCA Project Structure



# From Simulation to Reconstruction





# Implementation of DSTs

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- Digitization working since a long time
- Analysis from reading Digis (i.e. Running the reconstruction) takes very long
- The size of the reconstructed information is smaller than the “raw” Digis
- Store all possible reconstructed info in DST
- Implemented in 2 months for DataChallenge '04
  - Very fast – a lot of work from many ORCA (and COBRA) developers
  - Not perfect but usable





# DST Contents

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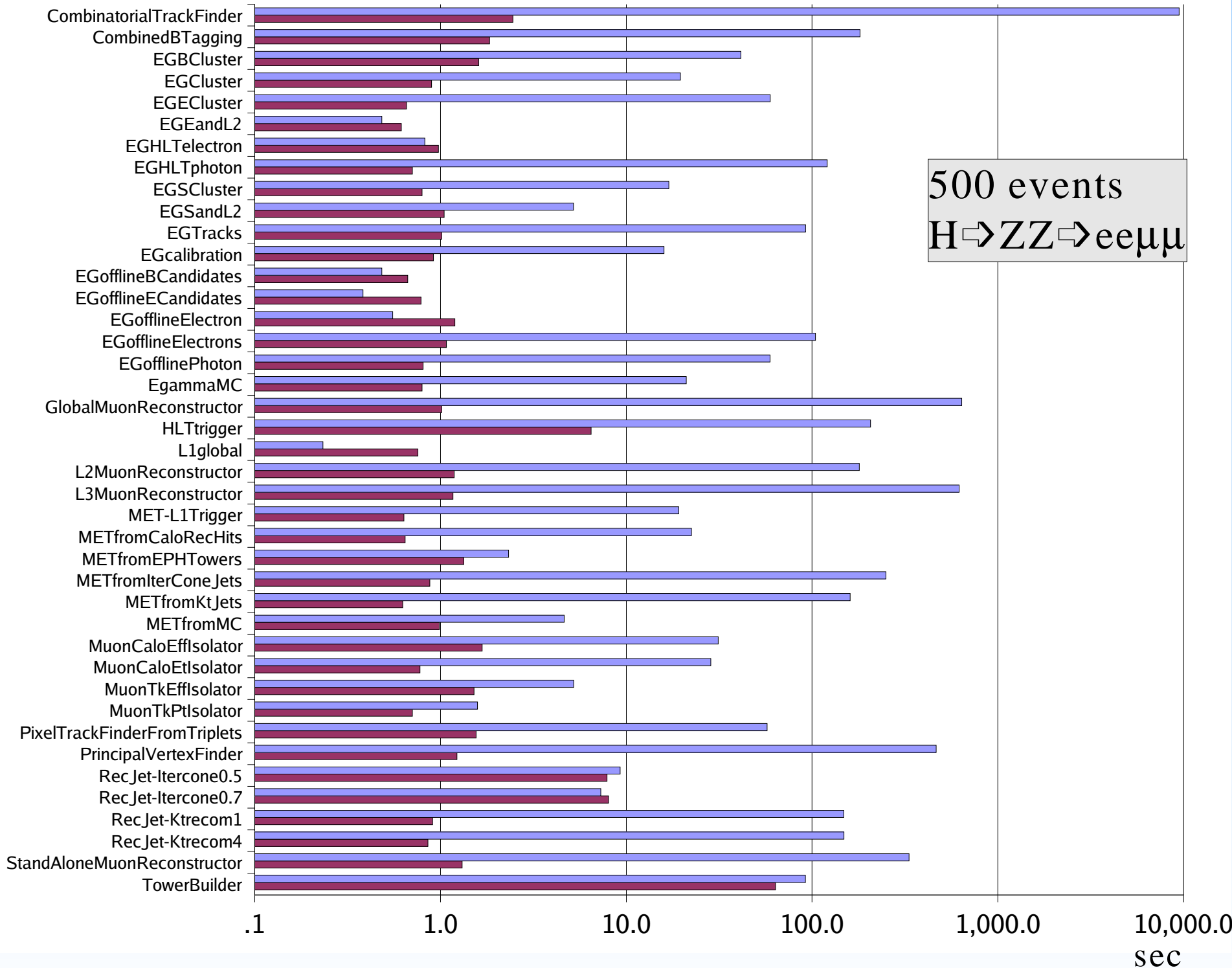
- We stored already (in Digis and below)
  - MCinfo: generator, SimTrack, SimVertex
  - SimHits: subdetector specific
  - Digis & Associations (to MC)
- DST contains collections of reconstructed objects
  - Tracker-tracks (combinatorial track finder)
  - in total about 40 different RecCollections
  - add L1Trigger (if not in Digis sample) and CaloRecHits
- Selection of what to store via configuration file



# RecCollections

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RecCollection <RecoVertex> *	theVtxCollection;
RecCollection <TTrack> *	theTkCollection, *theTkPxlCollection;
RecCollection <EcalPlusHcalTower> *	theCaloCollection;
RecCollection <EgammaBasicCluster> *	theBasicClusterCollection;
RecCollection <EgammaCluster> *	theClusterCollection;
RecCollection <EgammaSuperCluster> *	theSuperClusterCollection;
RecCollection <EgammaEndcapCluster> *	theEndcapClusterCollection;
RecCollection <EgammaCandidate> *	theL2BarrelCandidateCollection, *theL2EndcapCandidateCollection;
RecCollection <EgammaCandidate> *	theOfflineBarrelCandidateCollection,
RecCollection <EgammaCandidate> *	theOfflineEndcapCandidateCollection;
RecCollection <TTrack> *	theHLTElectronTracksCollection, *theOfflineElectronTracksCollection;
RecCollection <PhotonCandidate> *	theHLTPhotonCandidateCollection;
RecCollection <PhotonCandidate> *	theOfflinePhotonCandidateCollection;
RecCollection <ElectronCandidate> *	theHLTElectronCandidateCollection,
RecCollection <ElectronCandidate> *	theOfflineElectronCandidateCollection;
RecCollection <KineHBlock> *	theMCCollection;
RecCollection <EgammaCalibObject> *	theEGCalibrationCollection;
RecCollection <RecMuon> *	theMuCollection, *theMuL2Collection, *theMuL3Collection;
RecCollection <RecMuon> *	theMuGlobalCollection;
RecCollection <RecMuon> *	theMuCaloEtIsoCollection, *theMuCaloEffIsoCollection;
RecCollection <RecMuon> *	theMuTkPtIsoCollection, *theMuTkEffIsoCollection;
RecCollection <RecJet> *	theKtJetCollection1, *theKtJetCollection2;
RecCollection <RecJet> *	theIterConeJetCollection1, *theIterConeJetCollection2;
RecCollection <BTaggedJet> *	theBJetCollection;
RecCollection <RecMET> *	theMETephtCollection, *theMETcrhCollection;
RecCollection <RecMET> *	theMETicJetCollection, *theMETktJetCollection;
RecCollection <RecMET> *	theMETparticleCollection;
RecCollection <L1TriggerMET> *	theMETL1triggerCollection;
RecCollection <HighLevelTriggerResult> *	theHLTCollection;





# Using the DSTs

- Simple access to the stored objects

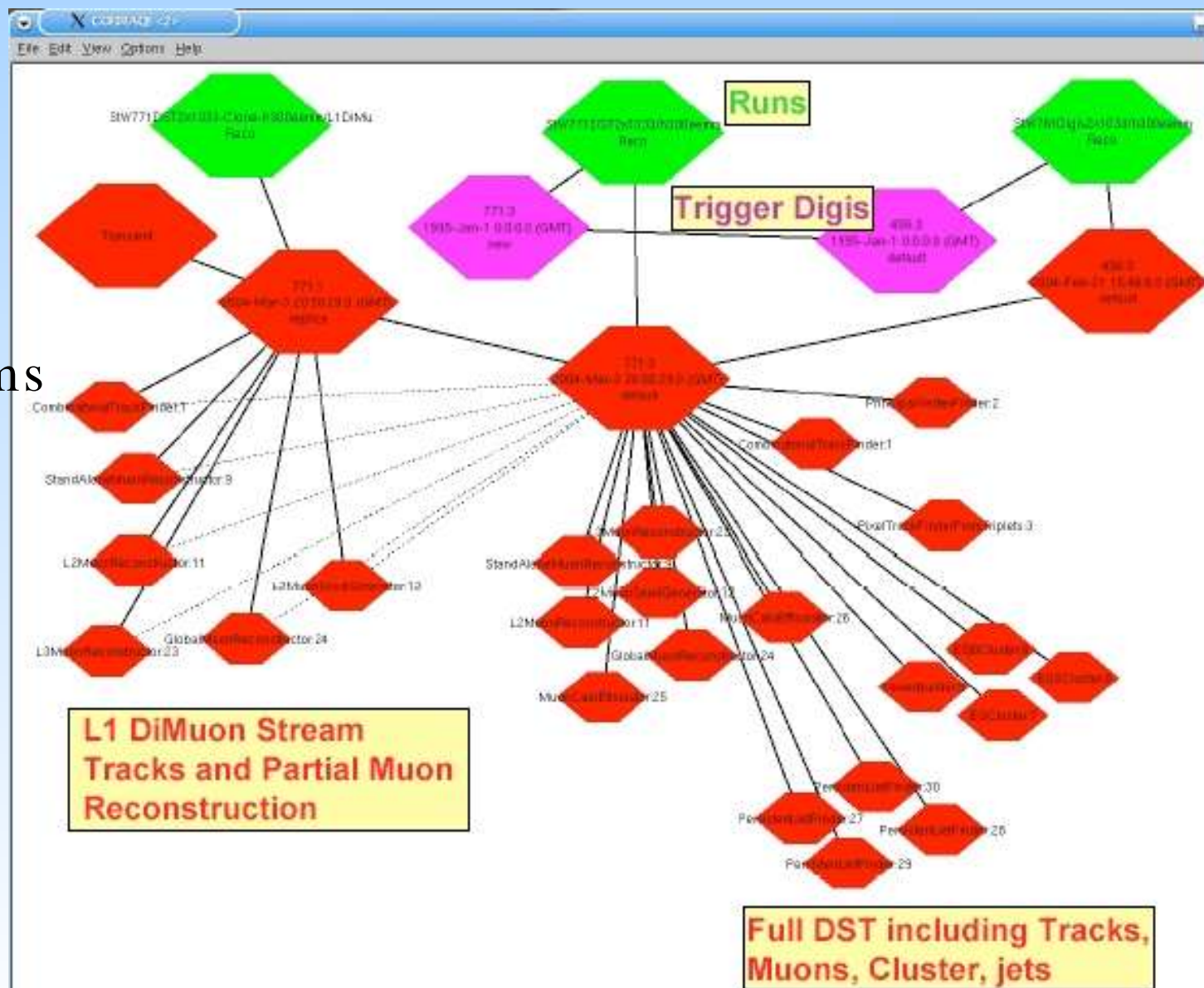
```
if (theTkCollection == 0) {
    theTkCollection = new RecCollection<TTrack>( RecQuery
("CombinatorialTrackFinder"));
}
cout << "[OVAL] Found " << theTkCollection->size()
    << " Tracker tracks." << endl;
GlobalVector p;
for(RecCollection<TTrack>::const_iterator it=theTkCollection->begin();
    it!=theTkCollection->end(); it++) {
    p = (*it)->momentumAtVertex();
    cout << "p=" << setw(8) << setprecision(3) << p.mag()
        << " GeV, theta=" << setw(8) << setprecision(4) << p.theta()
        << " rad, phi=" << setw(8) << setprecision(4) << p.phi()
        << " rad =" << setw(8) << setprecision(4) << p.phi()*180/3.1416
        << " deg, eta=" << setw(8) << setprecision(4) << p.eta()
        << endl;
}
}
```

- Reconstruction from the “assigned” Digi event samples by the specified algorithm (CombinatorialTrackFinder)



# DST Streams

- Streams get complex
- Links back to Digis etc
- Writing streams creates many files
- Reading fast and furious!
- Tested with Calorimetry calibration





# IGUANACMS on DSTs

The screenshot displays the IGUANACMS application window with several key components:

- Event Info Panel:** A tree view on the left showing the hierarchy of containers in the event, such as `EGCluster`, `MuonReconstructor`, and `CombinatorialTrackFinder`.
- 3D Detector View:** A central 3D visualization of the detector structure, showing concentric layers of red and yellow components.
- RecMuon View:** A top-right 3D view showing a black circular detector cross-section with a purple starburst pattern representing a muon track.
- TTrack View:** A bottom-center 3D view showing a green circular detector cross-section with purple lines representing tracks.
- Cobra Event Browser:** A bottom-right window showing a graphical structure of event components as a network of nodes and edges.
- Formatted Text Window:** A window on the right displaying the parameters of the selected `CombinatorialTrackFinder` object in a structured, readable format.

List of containers in the event: updated for each event. Name and version for RecCollection.

Cobra event browser: graphical structure of event

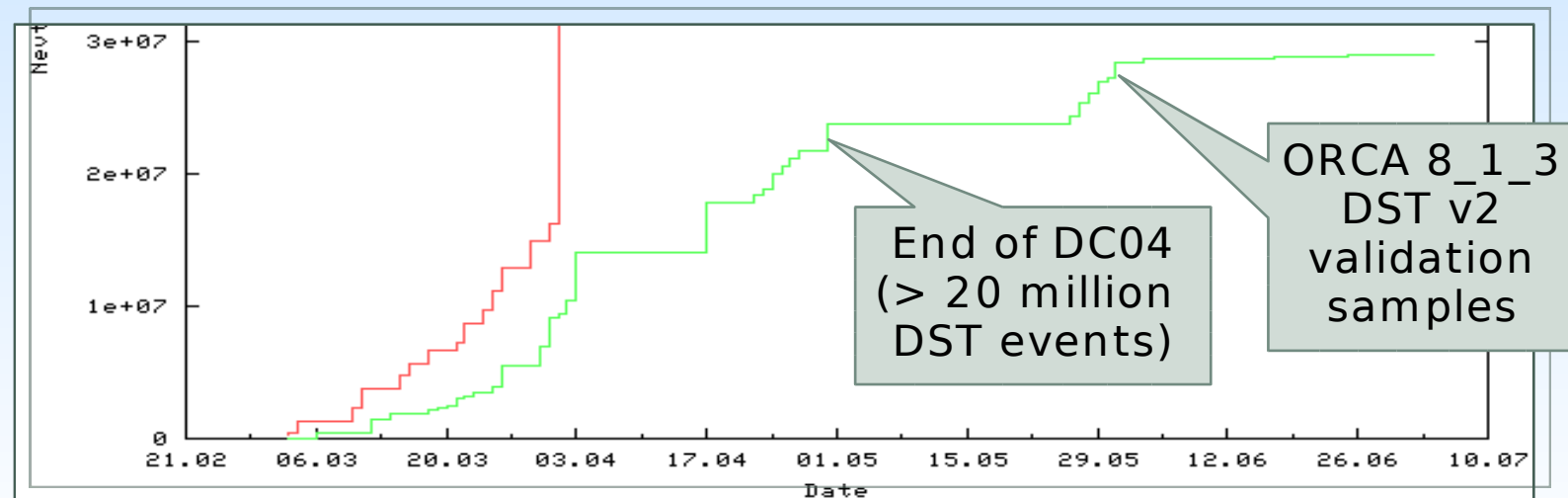
Formatted text information for selected RecCollection

CombinatorialTrackFinder	
Version: 0.0	Size: 41
Parameters:	
TrajectoryBuilder: chiSquareCut	double (+/-0.0001) 30
TrajectoryBuilder: intermediateCleaning	bool 1
TrajectoryBuilder: maxCandidates	int 5
TrajectoryBuilder: maxLostHit	int 1
TrajectoryBuilder: maximumNumberOfHits	int -1
TrajectoryBuilder: minimumNumberOfHits	int 5
SeedCleaning	bool 1
Components:	SeedGenerator: Name: GlobalPixelSeedGenerator, Version: 1.0, Parameters: name: type (precision) value: double (+/-0.0001) 0.1057, pCut: double (+/-0.0001) 0.9
name: type (precision) value: double (+/-0.0001) 1.5, seedCleaning: double (+/-0.0001) 0.1	



# Data Challenge '04

- ORCA code running at high reliability
  - After hunting memory leaks; Started with 8.0.1
- More than 20 million events (some repeated)
- Time dominated by Tracker-Track reconstruction (90%, all Tracks)
- Some improved ORCA releases since then (8.4.0)





# Summary

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- ORCA is big reconstruction software project of CMS
  - Up to 2003 focussed on Digitization
- DST allows to make Reconstructed Objects persistent
  - All RecObjs asked for storable in main collection
  - Different (sub-)sets in parallel streams
  - Analysis fast with reading DSTs
- Data challenge 2004 was first main test
  - ORCA executable running stable
  - > 20 million events processed and stored in main collection and parallel streams