## Study of beam Background at GLC

Based on the studies at GLC Vertex Group includes contribution from BDS Group

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## Beam-Beam Background

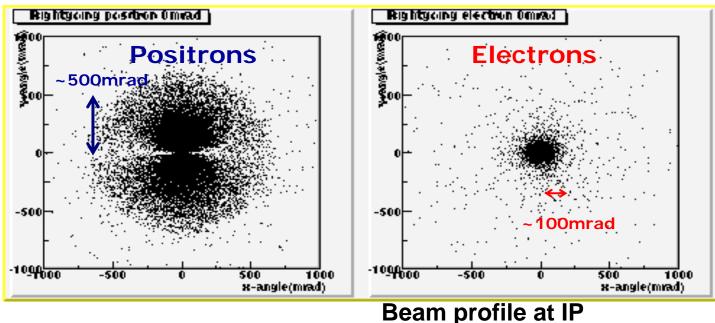
- Incoherent e<sup>+</sup>e<sup>-</sup> pair production
  - Studied with CAIN MC generator
    - Processes included in CAIN, Beam-Beam interaction
      - □ Breit-Wheeler (gamma + gamma -> e<sup>-</sup> + e<sup>+</sup>)
      - $\square$  Beth-Heitler (gamma + e<sup>+-</sup> -> e<sup>+-</sup> + e<sup>-</sup> +e<sup>+</sup>)
      - $\Box$  Landau-Lifshitz (e + e -> e + e + e<sup>-</sup> + e<sup>+</sup>)
      - □ Bremsstrahlung (e + e -> e + e + gamma)
- Background situation depends on
  - Beam parameters
  - IP region design
  - Detector magnetic field
- We estimated the hit density on the VTX detector for some of the settings.



## Property of Beam-Beam Interaction

## Head-on Incoherent e+e- pair

Right going electron beam produces spread-out positrons, since the same sign charge as the incoming positron beam.

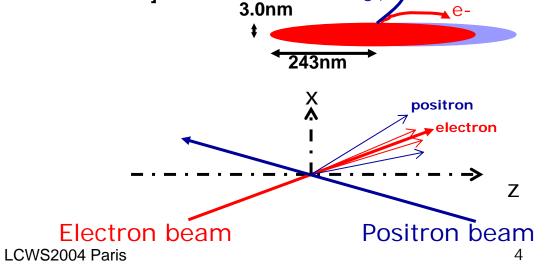


#### TRC500 Beam parameter [Technical Review Committee]

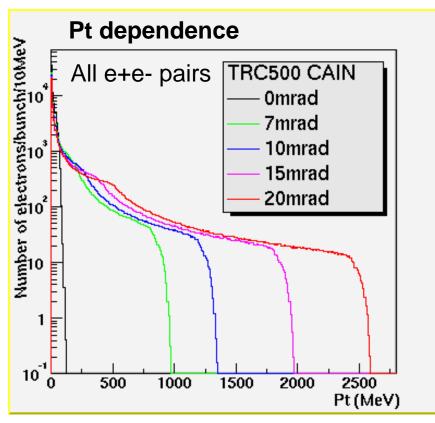
- Beam Energy 250GeV
- Repetition rate 150 Hz
- ► Bunch population 0.75x10<sup>10</sup>
- Normalized emittance 360/4 (10<sup>-8</sup>rad m)
- Beam size at IP 243nm/3nm/110um

#### Crab crossing

- Omrad/7mrad/20mrad
  - Current interest of crossing angle is a larger crossing angle, because of the design of final focus systems as well as beam dump systems

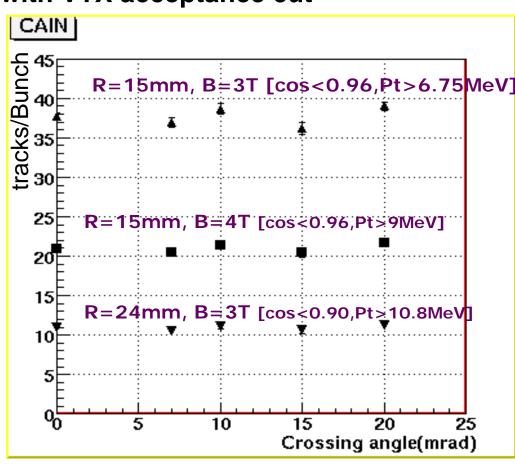


## Property of e+e- pair production (cont.)



- Not a significant dependency of crossing angle is observed.
- But, Hit at VTX involve effect of (1)Geometrical effects (2)curling tracks
  - (3)secondary particles produced in materials

## **Crossing Angle dependence** with VTX acceptance cut





## Hits on the VTX detector

- CAIN+JUPITER: the detector simulator
- Study items
  - □ B-Field dependence (3Tesla/4Tesla)
  - Crossing angle dependence (0mrad/7mrad/20mrad)
- Interaction Region designs
  - □ L\*=3.5m with Super-QC for small crossing angle
  - □ L\*=3.5m with Compact-QC for large crossing angle

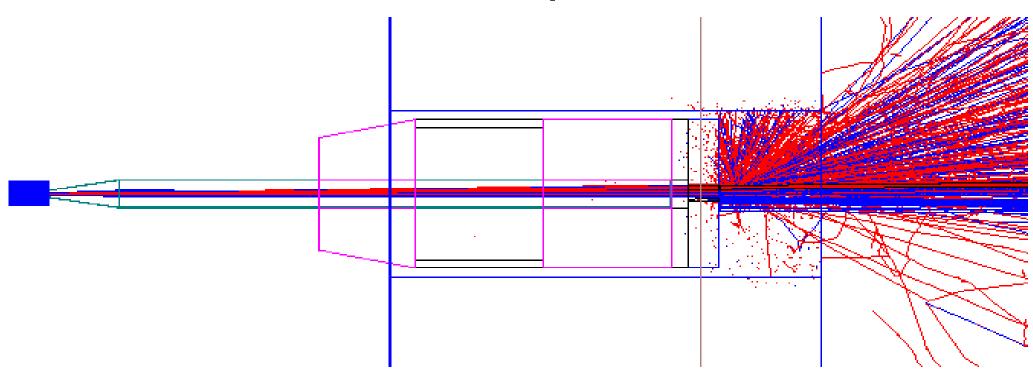
#### IR and VTX designs SOL (3 or 4 Tesla) Uniform field was assumed. Beam pipe For small crossing, 0mrad/7mrad **CAL** R = 11mmdR=0.5mmdZ=100mmBeryllium downstream Beam pipe **WSICAL** R = 73mmincoming dR=2mm beam Aluminum LowZ Inner/Outer radii L\* = 3.5m8cm/16.5cm QC For large crossing, 20mrad WMask downstream •5Layer •1st Layer incoming R=15mmbeam d7 = 50 mmCCD based 100um thick Inner/Outer radii 30um active layer 1cm/5.5cm OC LCWS2004 Paris 7

## Example Event display

20mrad crossing Disrupted beam

# Example Event Display

### 20mrad incoherent ee-pair



### Hit density at VTX

Hit densities are given in the unit of [/mm²/train]
(Number of hit, not pixels)

#### Hit density on 1st Layer

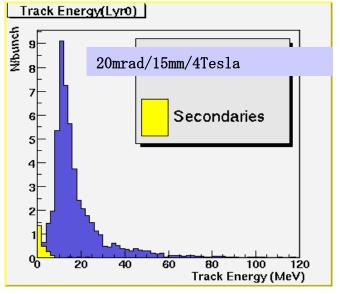
Crossing Angle	VTX Radius	Solenoid Field	Hit density
Head-on	15mm	4Tesla	0.99
7mrad	15mm	4Tesla	1.00
7mrad	24mm	3Tesla	0.38
20mrad	15mm	4Tesla	1.03
20mrad	15mm	3Tesla	1.71

Changing Solenoid field from 3 to 4 tesla can suppress background effectively.

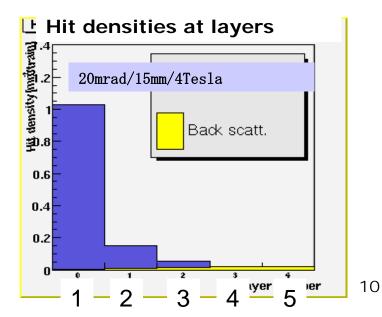
Estimated value of hit densities are similar. No significant crossing angle dependency has been observed.

Hit density at 1<sup>st</sup> layer is relatively high, LCWS2004 Paris but at outer layer is not a problem.

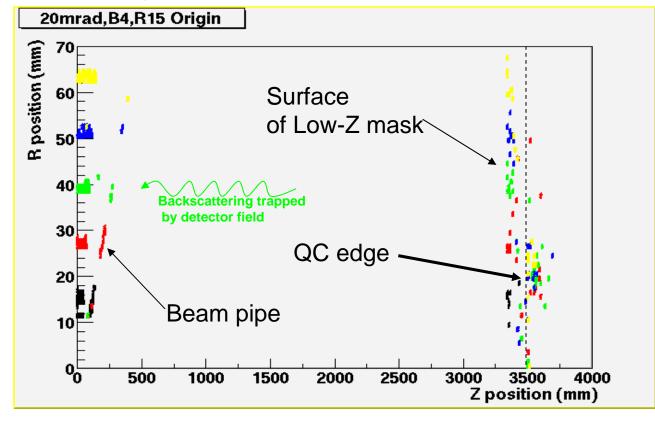
#### Electrons energy at 1st Layer



In 1 year operation(10<sup>7</sup>s), 1.5x10<sup>11</sup>/cm<sup>2</sup>/year at 1<sup>st</sup> Layer is estimated.



## Origin of hit (20mrad)



#### 1st Layer hit origin (%)

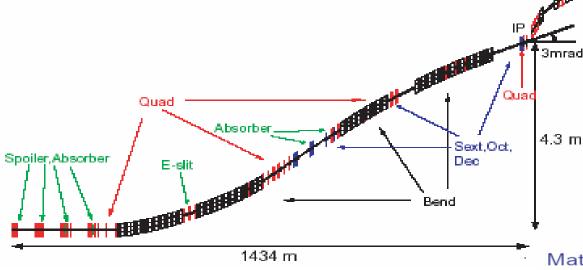
Origin (%)	Head-on	7mrad	20mrad
IP	94	94	96
CCD	2	2	2
Beam pipe	2	1	2
Low Z,QC	2	3	<1

•Secondary particles are produced at CCD itself, Beam pipe, and downstream of the beam line.

Those contaminations are small about 5%.

- •Secondary particles have ~ a few MeV and are trapped by detector field, then back to the detector.
- •QC edge is interference to the spread-out e+e- pair flow.

Upstream background Beam Delivery System



#### Roadmap 2003

Crossing 6mrad.  $L^* = 3.5m$ 

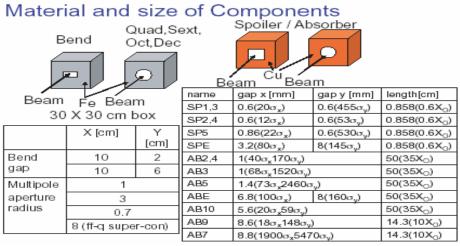
#### Background

- (1) Synchrotron radiation photon
- (2) Muon from lost halo electrons

The components ~ 200.

#### **BDS-SIM**

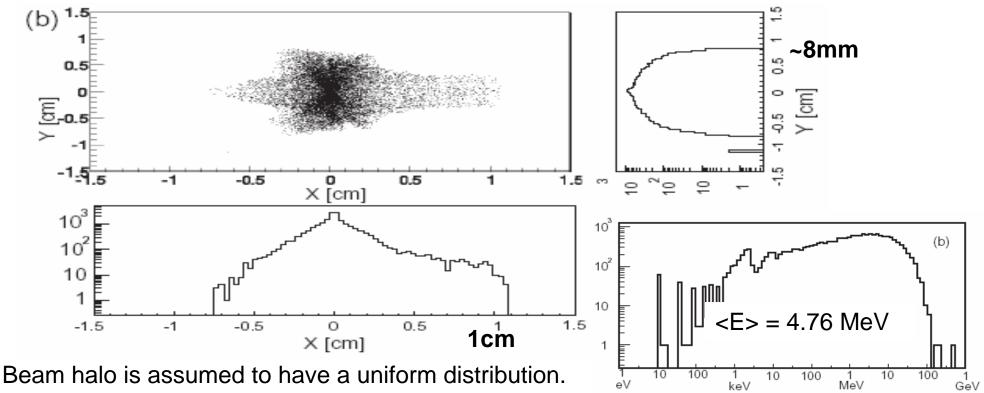
A full simulation program based on Geant4 has been developed to simulate the entire BDS.



Dump

### BDS-SIM: Synchrotron Radiation

Spatial distribution of SR photons arising from beam halo, at IP.



Photons reaches to IP are produced mainly at FF quadrupole and last bending magnet.

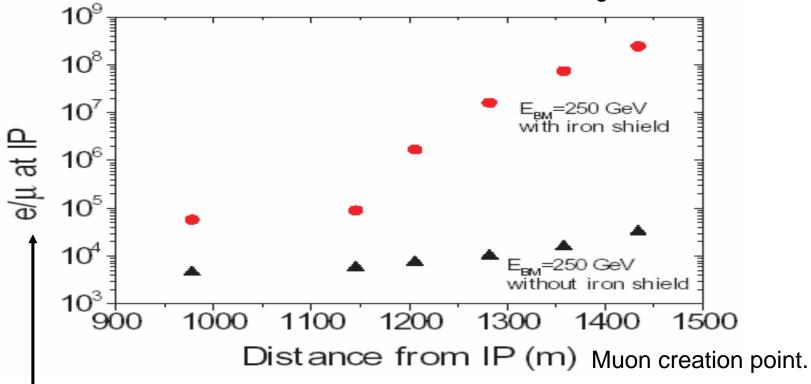
These photons are predominantly contained within beam pipe, normaly ~ 1.cm.

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### **BDS-SIM: Muon Background**

Muons are produced predominantly at collimator section, but the most of the muons are absorbed before reaching the IP.



Number of electrons required to hit the collimators /Muons hits the detector(16x16x16m³)

Iron pipes are effective to reduce muon backgrounds originating from collimators.

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## Summary

- e+e- pair background for the VTX detector has been studied.
  - □ At 20mrad crossing angle, hit density is estimated to be about 1.0/mm²/train. This is corresponding to 1.5x10¹¹/cm²/year.
  - □ Main background source of e<sup>+</sup>e<sup>-</sup> pair comes from interaction points directly.
  - ☐ There is no significant differences for the VTX, even crossing angle is widen up to 20mrad.
  - ☐ The e+e- pairs hit QC at downstream, so that the consideration of arrangement meight be necessary, as well as the design of beam dump line.

### Upstream background

- Synchrotron radiation and Muon backgrounds has been studied using Geant4 based Beam delivery simulator.
- Further study with updated BDS design and with detector simulator is desirable.
   This work will gives an answer about a precise estimation of neutron background from extraction line.

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### Introduction

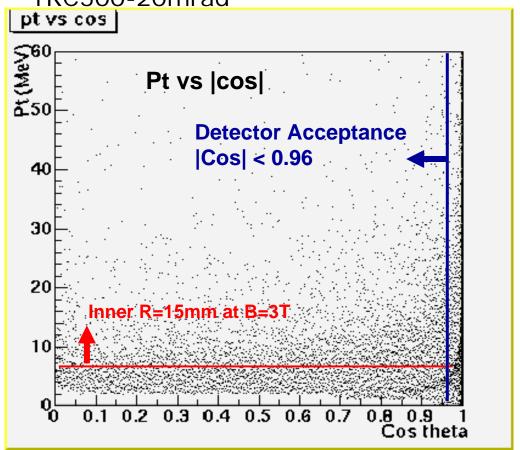
- Background for Vertex detector
  - □ Synchrotron radiation
    - Secondary particles, electrons and neutrons
  - □ Beam-Beam interaction
    - e<sup>+</sup>e<sup>-</sup> pair production
  - □ Two-Photon interaction
    - Charged hadrons
- Influence of background on CCD based VTX
  - □ Radiation damage
    - Non Ionizing Energy Loss increases CTI
      - □ Caused by high energy charged particles
      - □ Depends on the particle energy

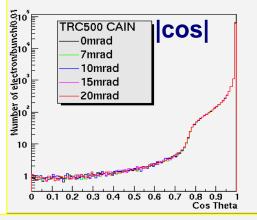
## Property of e+e- pair production

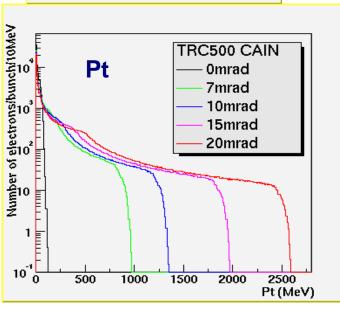
e+e- pair production (CAIN incoherent pair data)

#### For all e+/e-

TRC500-20mrad

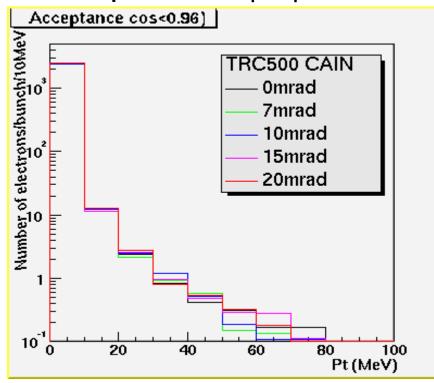






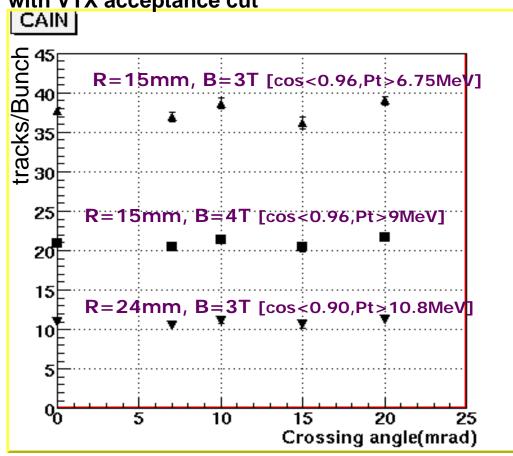
## Property of e+e- pair production (cont.)

Pt dependence with acceptance cut of |cos|<0.96



- Not a significant dependency of crossing angle is observed.
- But, Hit at VTX involve effect of (1)Geometrical effects (2)curling tracks
  - (3)secondary particles produced in materials

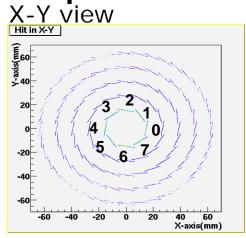
**Crossing Angle dependence** with VTX acceptance cut



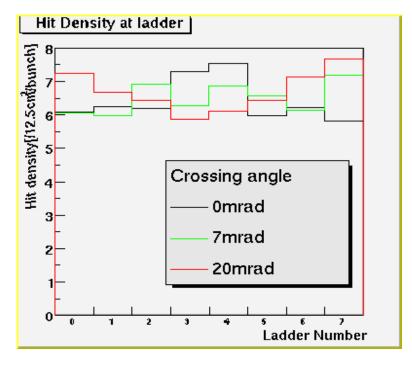
## Hit position

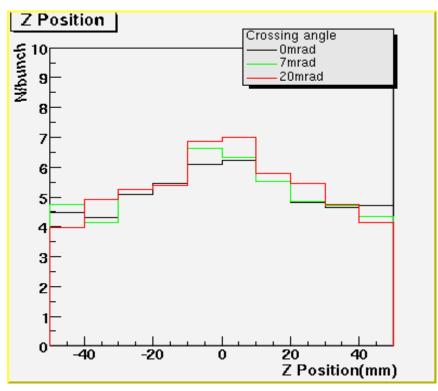
## Hit positions at 1st Layer (R=15mm)

#### Z position



#### Ladder



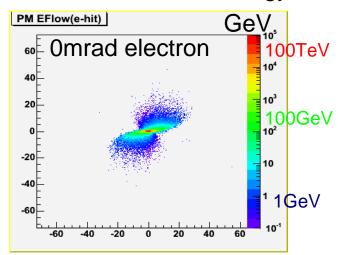


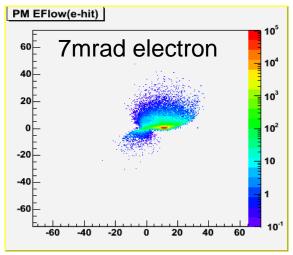
•Hit density is smaller at the Z edge of detector, because the main source of electron come from IP. (small backscattering contamination)

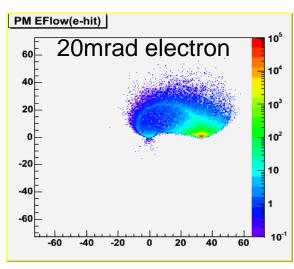
## Pair distribution at Z=330cm, B=4T

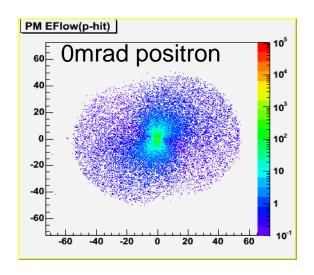
**TRC500** 

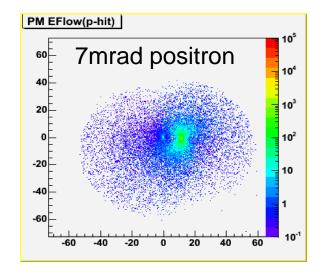
Energy flow in 0.5mm square mesh / bunch

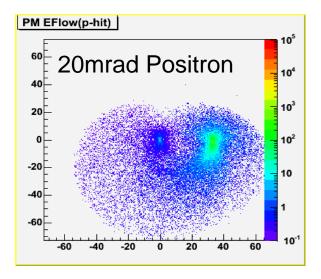


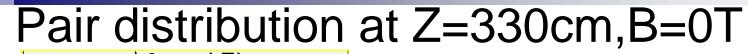


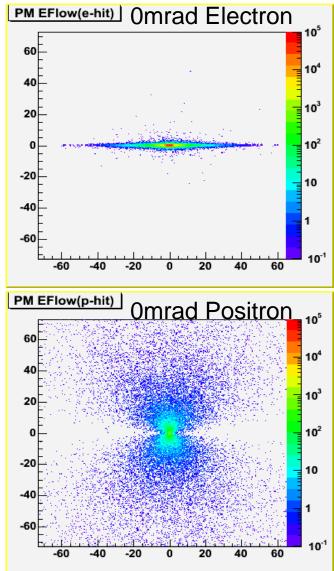








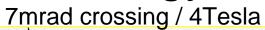


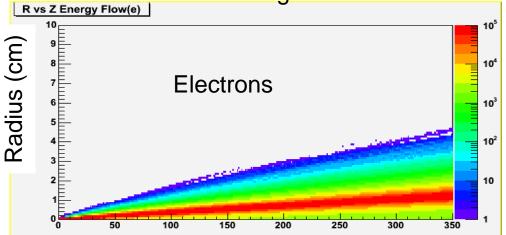


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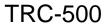
Track Energy density



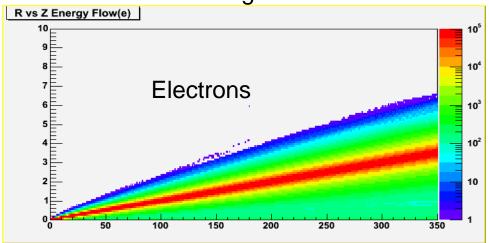


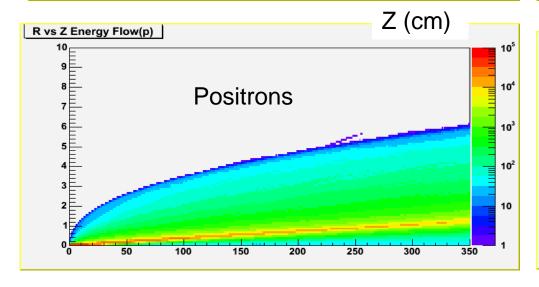


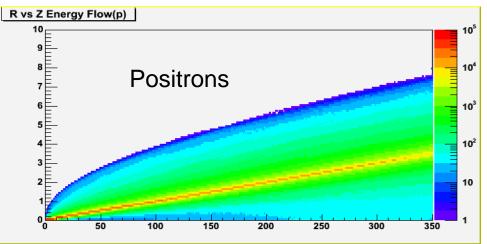
GeV/mm<sup>2</sup>/train



#### 20mrad crossing / 4Tesla



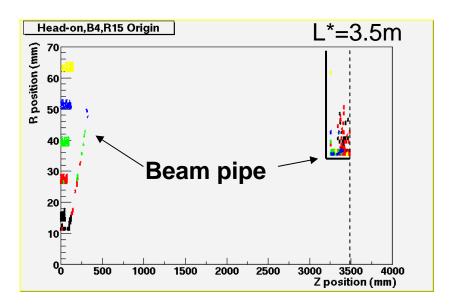






## Hit origin

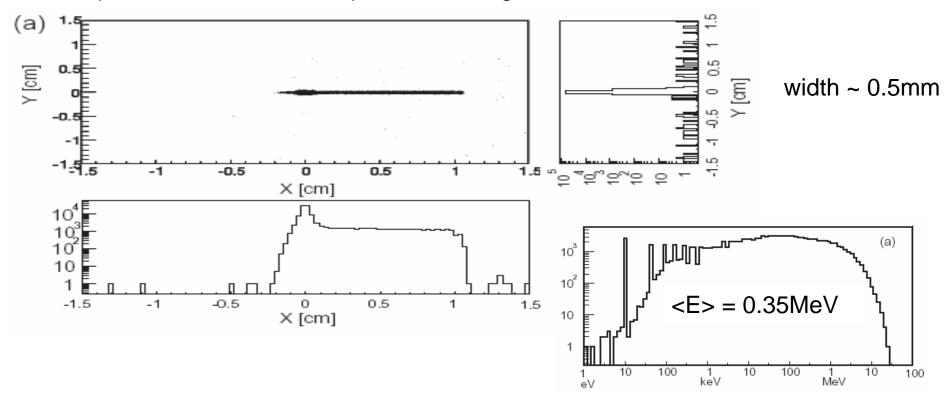
■ 0mrad,B4,R15



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## BDS-SIM: Synchrotron Radiation

Spatial distribution of SR photons arising from nominal beam at IP



Wider and long tail distribution in x-direction is due to photons generated at the bending magnets. Photons reaches to IP are mainly produces at FF quadrupole and the last bending magnet. Photons are predominantly contained within beam pipe.