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E-science in Europe

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*JRA1 Meeting, Oxford, 30 June 2004*

## **Messaging and queuing Common components**

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**EGEE is a project funded by the European Union under contract IST-2003-508833**

## Definition of messaging and queuing

- **JMS functionality is based on IBM MQSeries (now WebSphereMQ) which has existed for many years ('70) and used by Banks, FI, Military**
- **JMS compliant products enable programs to talk to each other across a network of unlike components - processors, operating systems, subsystems, and communication protocols - using a simple and consistent application programming interface.**
  - **The only open standard for MOM**

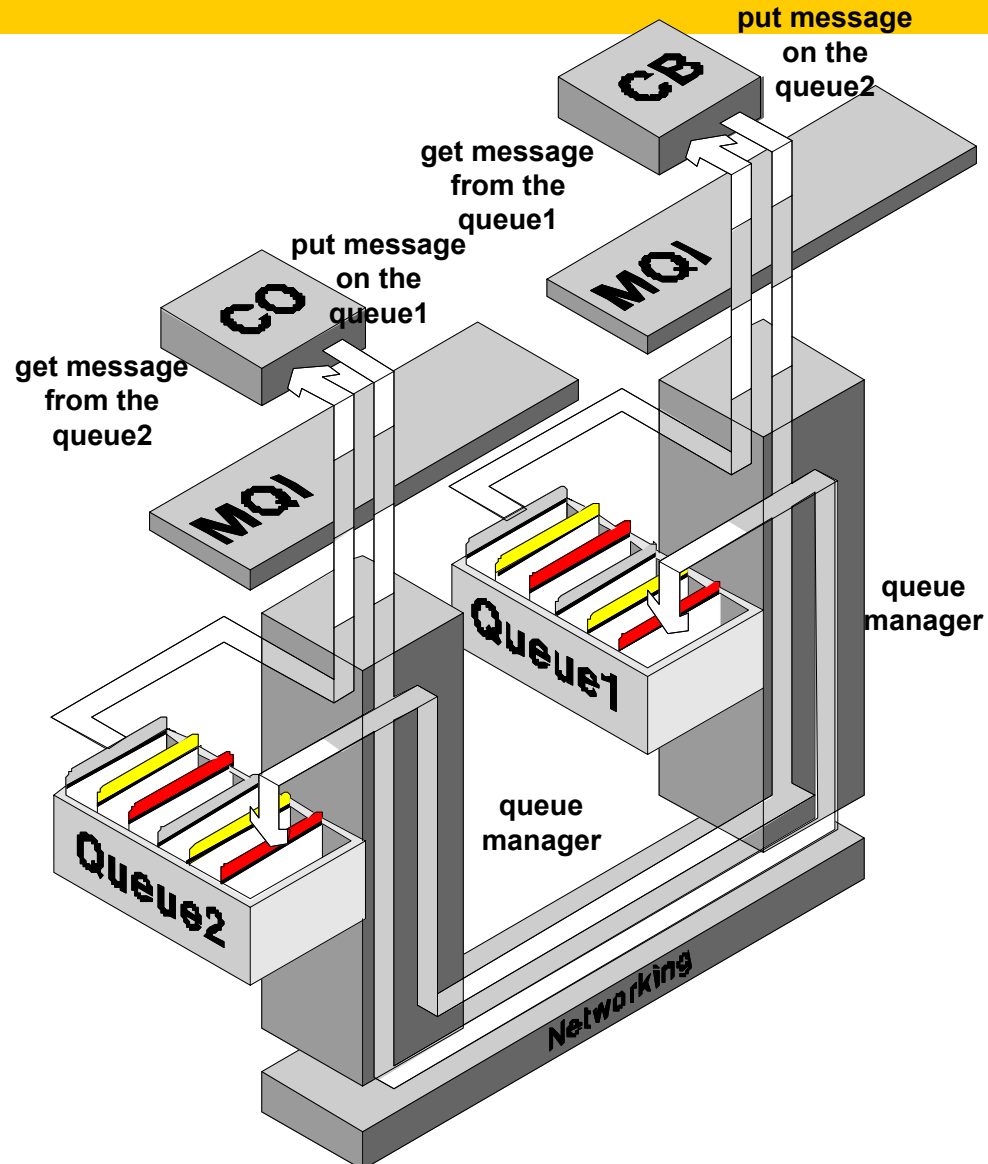
# Standard features, concepts

- **Asynchronous message-driven processing**
- **Built around queue managers, queues and messages**
- **Application communication never requires name of a target program**
- **Destinations can be local or remote**
- **Can be redefined and relocated**
- **Can be part of (JTS/OTS) transactions with XA compliant databases or other resources**

# Standard and special features

- **Assured delivery with persistent messages**
- **Ordered delivery**
- **Grouping of messages**
- **Messages' metadata for special treatment**
- **Messages expiry**
- **Extras:**
  - **Transparent distribution – remote queues**
    - Queue manager channels
  - **QMgr Clusters**
  - **Special queues**
  - **Event messages**

# Distributed communication



Pic of IBM Corp.

# Publish-Subscribe paradigm

- **Topics**
  - hierarchies
  
- **Publish/Subscribe**
  - Publishers
  - Subscribers
  - Brokers
    - Message transformation



# Publish Subscribe examples

- **Users could make contents specific subscriptions, like**
  - `+/Alice/+/ESD_TAGS/filter:E<90 AND runNumber>1000 AND runNumber<5000 -get all Alice ESDs events (files) with Energy < 90 of runs(1000,5000)`
- **Data Management module could be interested in fetching all the newly created files or tags for a given period for replication of a subset of files created in any of the sites.**
  - `+/CMS/+/Files/+/filter:CreationDate in (2003,2009)`

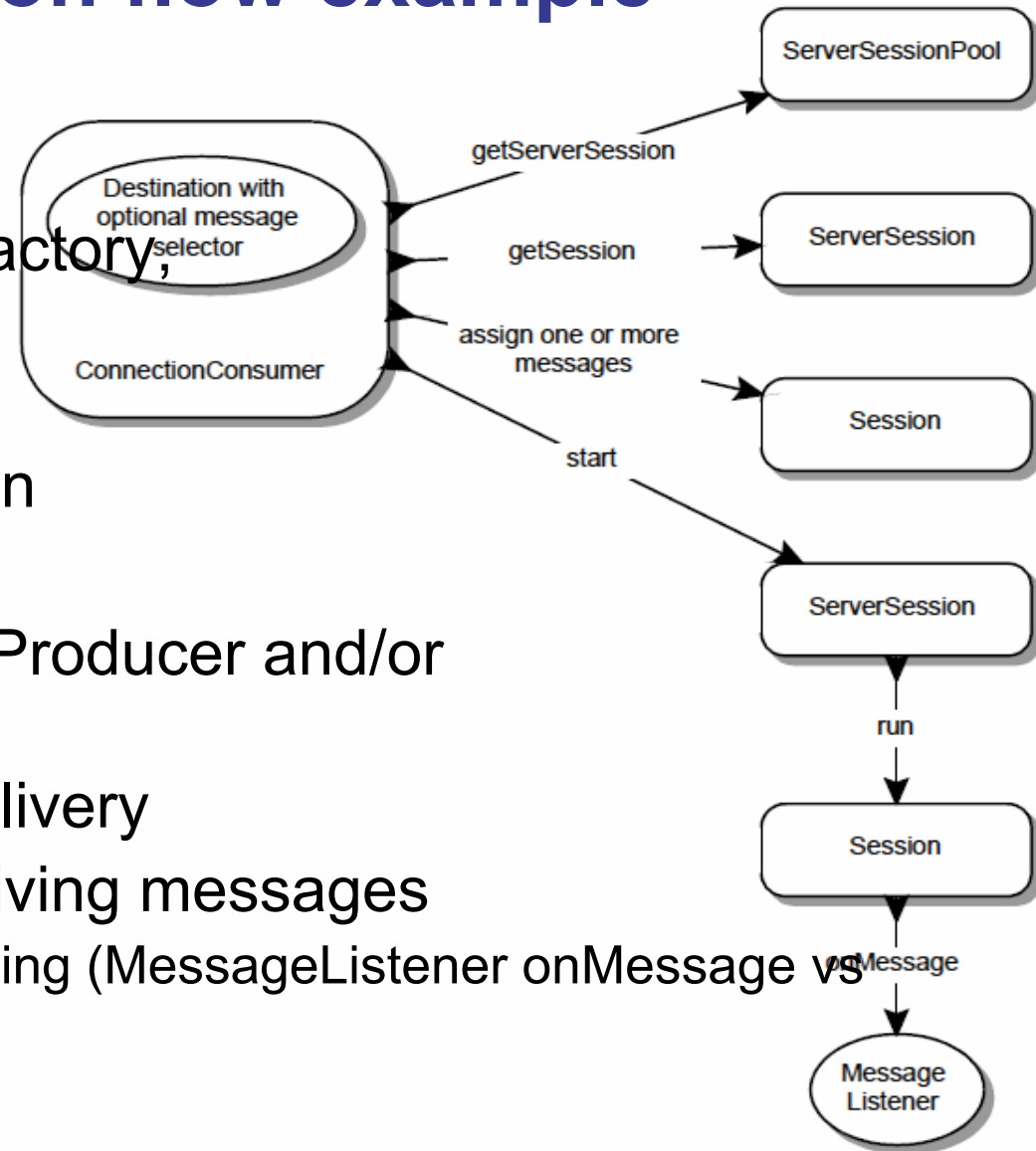


# JMS Application flow example

The following diagram illustrates the process a *ConnectionConsumer* uses to deliver a message to a *MessageListener*.

- Typical flow:

- Getting connection factory, usually using JNDI
- Getting a destination
- Creating a connection
- Creating a session
- Creating a MessageProducer and/or MessageConsumer
- Starting message delivery
- Sending and/or receiving messages
  - async vs. sync receiving (*MessageListener* on *Message* vs *receive()*)



# What JMS lacks

- **Standard way of dealing with:**
  - **Administration**
  - **Load balancing**
  - **Fault Tolerance**
  - **Standardised system errors/hints/warning notifications**
  - **Security**
  - **Wire protocol**
  - **Storage**

# Implementations

- Free:
  - NaradaBrokering
  - OpenJMS
  - Joram
- Commercial
  - WebSphereMQ
  - SonicMQ
  - MSMQ
  - OracleAQ
  - ...

# MOM in EGEE?

- Deployment issues
- Language issues
- Integration with WS issues
  - SOAP-over-mq
  - WS-ReliableMessaging