

# Experiment Experiences in the 2004 Data Challenges

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on behalf of the LHC Experiments



#### Outline

- Brief summary of 2004 Data Challenges
- General comments
- Specific comments on LCG-2
- Suggestions



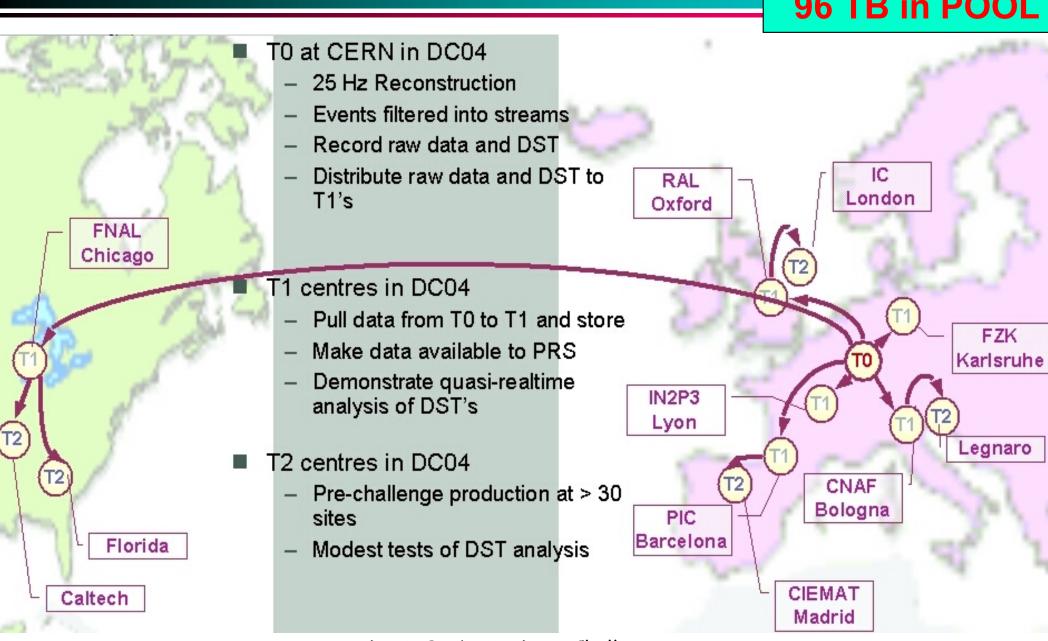
#### CMS: DC04 (1)

- Focused on organized (CMS-managed) data flow/access
- Functional DST with streams for Physics and Calibration
  - DST size ok, almost usable by "all" analyses; (new version ready now)
- Tier-0 farm reconstruction
  - 500 CPU. Ran at 25Hz. Reconstruction time within estimates.
- Tier-0 Buffer Management and Distribution to Tier-1's
  - TMDB: a CMS-built Agent system communicating via a Central Database.
  - Manages dynamic dataset "state", not a file catalog
- Tier-1 Managed Import of Selected Data from Tier-0
  - TMDB system worked.
- Tier-2 Managed Import of Selected Data from Tier-1
  - Meta-data based selection ok. Local Tier-1 TMDB ok.
- Real-Time analysis access at Tier-1 and Tier-2
  - Achieved 20 minute latency from Tier 0 reconstruction to job launch at Tier-1 and Tier-2
- Catalog Services, Replica Management
  - Significant performance problems found and being addressed



#### CMS: DC04 (2)

#### 75 M Events 425 kSl2k-years 96 TB in POOL





#### ALICE: PDC04 (1)

- Test and validate the ALICE Offline computing model:
  - Produce and analyse ~10% of the data sample collected in a standard datataking year
  - Use the entire ALICE off-line framework: AliEn, AliRoot, LCG, PROOF...
  - Experiment with Grid enabled distributed computing
  - Triple purpose: test of the middleware, the software and physics analysis of the produced data for the Alice PPR

#### • Three phases

- Phase I Distributed production of underlying Pb+Pb events with different centralities (impact parameters) and of p+p events
- Phase II Distributed production mixing different signal events into the underlying Pb+Pb events (reused several times)
- Phase III Distributed analysis

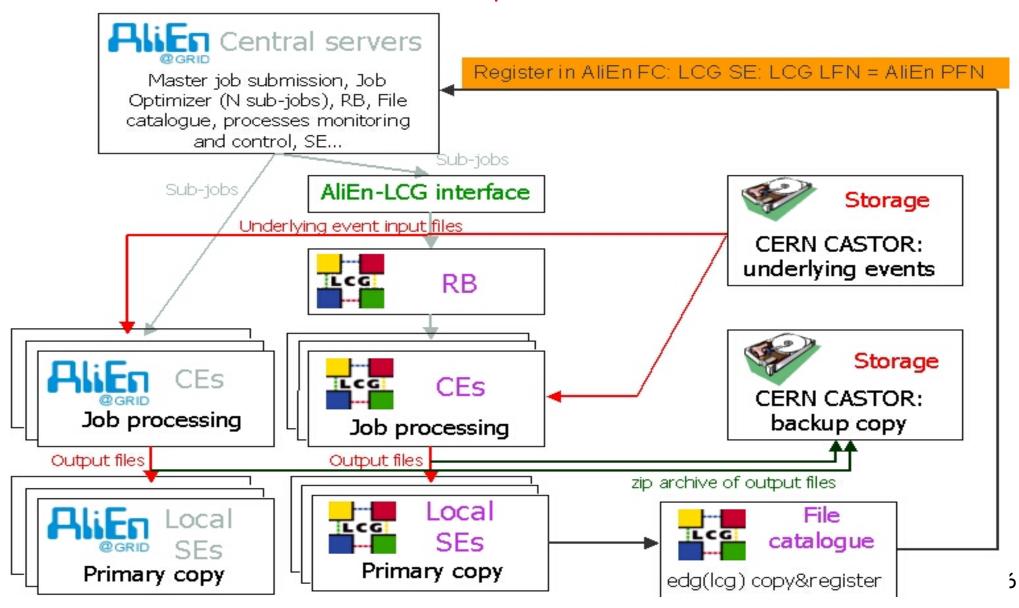
#### Principles:

- True GRID data production and analysis: all jobs are run on the GRID, using only AliEn for access and control of native computing resources and, through an interface, the LCG resources
- In phase III GLite+ARDA



# ALICE: PDC04 (2)

#### Structure of event production in Phase II



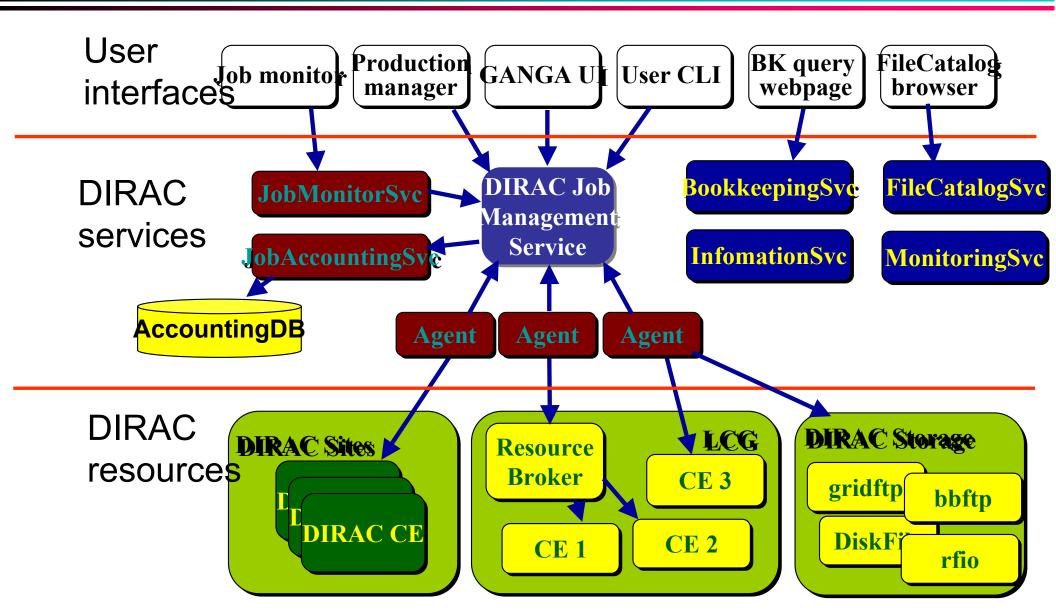


#### LHCb: DC04 (1)

- Gather information for LHCb Computing TDR
- Physics Goals:
  - HLT studies, consolidating efficiencies.
  - B/S studies, consolidate background estimates + background properties.
- Requires quantitative increase in number of signal and background events:
  - 30 10<sup>6</sup> signal events (~80 physics channels).
  - 15 10<sup>6</sup> specific backgrounds.
  - 125 10<sup>6</sup> background (B inclusive + min. bias, 1:1.8).
- Split DC'04 in 3 Phases:
  - Production: MC simulation (done).
  - Stripping: Event pre-selection (to start soon).
  - Analysis (in preparation).



#### LHCb: DC04 (2)





### LHCb: DC04 (3)

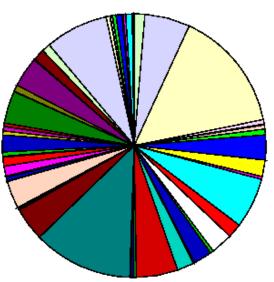
#### 186 M Events 350 kSl2k-years 61 TB in POOL

■ Signal ■ Inclusive b

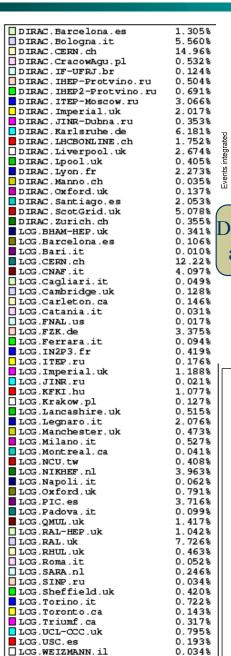
#### 20 DIRAC Sites DIRAC : HEP-Protvino.ru DIRAC : HEP-Protvino.ru DIRAC : HEP-Protvino.ru DIRAC : HEP-Protvino.ru

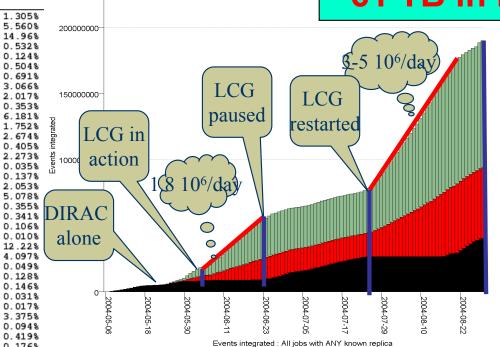
#### 43 LCG Sites (8 also DIRAC sites)

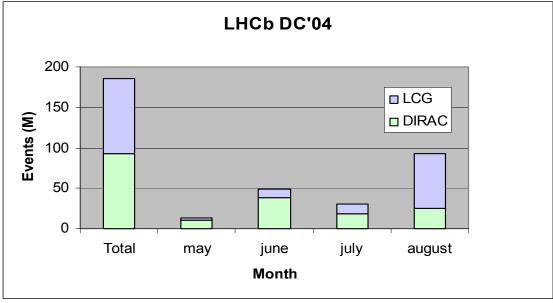
Events: 185.55 M











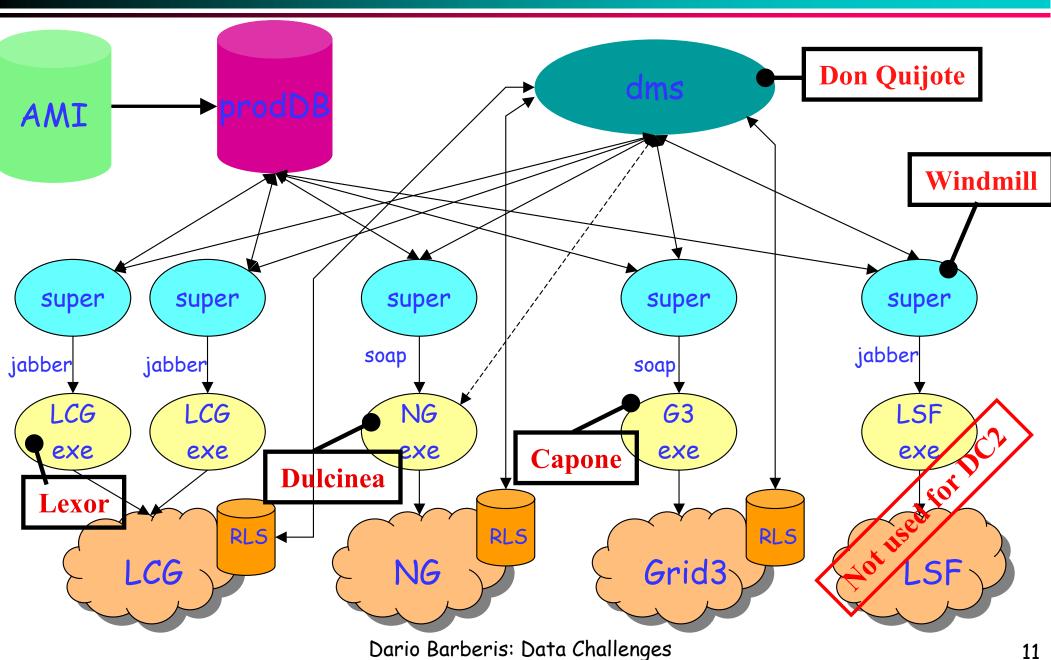


#### ATLAS: DC2 (1)

- DC2 is a three-part operation:
  - part I: production of simulated data (July-September 2004)
    - > running on 3 Grids, worldwide
  - part II: test of Tier-0 operation (November-December 2004)
    - Do in 10 days what "should" be done in 1 day when real datataking start
    - > Input is "Raw Data" like
    - output (ESD+AOD) will be distributed to Tier-1s in real time for analysis
  - part III: test of distributed analysis on the Grid
    - access to event and non-event data from anywhere in the world both in organized and chaotic ways
- Requests
  - ~30 Physics channels (10 Million events)
  - Several millions of events for calibration (single particles and physics samples (di-jets))



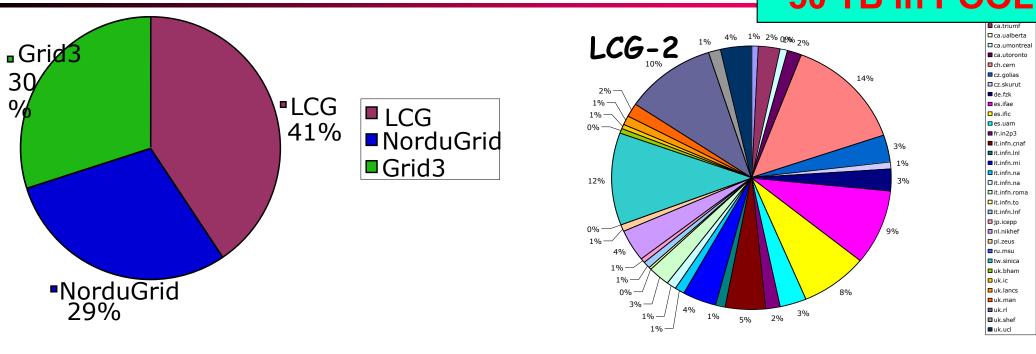
## ATLAS: DC2 (2)

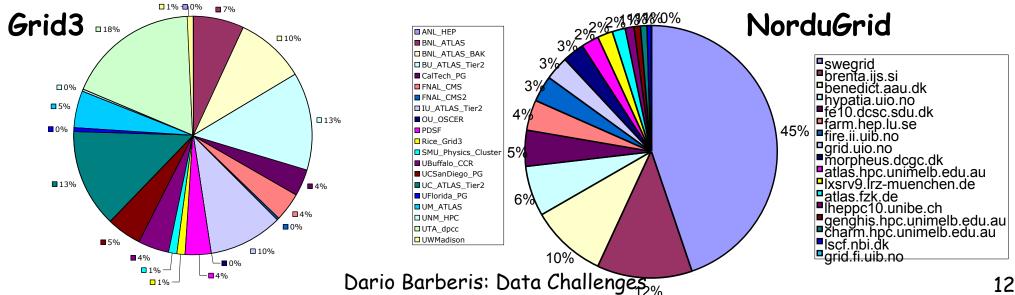




# ATLAS: DC2 (3)

#### 10 M Events 200 kSI2k-years 50 TB in POOL







#### General comments

- All experiments tried (and try) to use the LCG Grid and all other resources available to them
  - this fact will not change in the future
- ALICE and LHCb developed their own production systems and interfaced to the LCG-2 Grid through gateways
  - the whole of LCG-2 looked like a single, large Computing Element to ALICE
  - LHCb bypassed (or used in a special way) some of the critical components (Workload and Data Management)
- CMS ran before the full deployment of LCG-2 and concentrated on Data management
  - used pre-release LCG-0 for part of the simulation production in 2003
- ATLAS chose to use the 3 available Grids according to specs, developing only a higher-level job submission system
  - benefited, and suffered, accordingly!



# Comments on performance

- As all Grid deployments are clearly in a prototype phase, inefficiencies are not unexpected
  - job success rates vary from 50% to 75% depending on the Grid and job type (and length)
  - it is difficult to imagine giving any system with a job success rate
     <95% to 100's of physicists for analysis</li>
- From here on I concentrate on the main sources of failures for LCG-2 (see GAG document in <a href="http://project-lcg-gag.web.cern.ch/project-lcg-gag/LCG\_GAG\_Docs/DCFeedBack.pdf">http://project-lcg-gag/LCG\_GAG\_Docs/DCFeedBack.pdf</a>):
  - experiment software installation and availability
  - site (mis)configuration
  - information system and monitoring
  - workload management system
  - data management



### Experiment software installation

- Current practice is to have experiment software managers who are authorized to install software in dedicated areas and publish tags
- The lack of roles and priorities delays installation of new s/w versions wrt normal running jobs (installation jobs queue behind normal jobs)
- Frequent NFS failures, both at installation and running time, mostly at larger computing centres, make software unavailable to worker nodes (causing job failures)
  - this points also to general site management problems



# Site configuration, IS and monitoring

- Site misconfiguration was responsible for a large number of job failures
- The information published through the Information System may not reflect reality at all times
  - the system is clearly not robust as human errors are possible, and indeed likely, and can be repeated in time
- NFS crashes and other communication problems are not detected by any automatic system
  - they can cause "black holes" for jobs
- Pro-active monitoring of the system as a whole was very basic as we started the DC's
  - the GOCs start becoming operational only now
  - it is still not clear whose task it is to find out what goes wrong and fix it BEFORE we report massive job failures at a given site



# Workload Management System

- Job submission time through the Resource Broker is very slow (typically 20 seconds/job for ATLAS)
  - this limits considerably the job throughput
  - no bulk operation is possible
  - sometimes job submission fails altogether (the RB rejects the job when it is too busy)
- Site ranking for job distribution based on too few parameters
  - jobs may end up queuing at a site that has free CPUs (but not for the right experiment) rather than going to another site
  - one work-around was the creation of VO-specific queues in each computing centre: this will not scale!
- Job distribution is very uneven, consecutive jobs tend to go to the same site as the info from the IS is not updated in real time
- The WMS can lose control of a job (declare it as "done" or "deleted" incorrectly) or just forget it altogether
- Lack of normalized CPU units means that jobs may go to wrong queues
   Dario Barberis: Data Challenges



# Data Management System

- Many job failures were due to:
  - 1) failure to get input files (jobs killed manually after long wait time)
  - 2) failure to store output files
  - 3) failure to register output files
  - correctly registered output files but data are corrupted during transfer
- All above conditions lead to considerable CPU time loss
- Reliable File Transfer systems could (should) fix most of the faults
- Underlying problem is the frequent loss of communication between processes running in remote installations



## Final comments on Grids (1)

- So far only complaints...
  - it is easy to focus on items that cause trouble and forget the global results that have been nevertheless achieved
- In reality we all <u>did</u> manage to run productions of considerable size on Grid systems
- I do not think this amount of productions would have been possible otherwise
  - example of manpower difference:
    - > ATLAS DC1 in 2002 ran on non-Grid European sites with one production manager per site (for 3 months for the bulk Geant3 simulation)
    - > ATLAS DC2 in 2004 ran on LCG sites (more sites than for DC1) with 4-5 people for the central operation, plus the LCG support team
- On the other hand, most of the experiments got to the start of their DC exercise with only partially tested software
  - which did not make life easier when trying to understand the origin of failures



## Final comments on Grids (2)

- Progress that was made on the LCG2 middleware this year was due mostly to the very cooperative attitude of the Grid Deployment team
  - unfortunately much less to the cooperation of the people who had developed it
- This situation should not be repeated with gLite/EGEE:
  - developers have to be exposed to feedback and work together with the users and the GD group



# Final comments on Grids (3)

- We should perhaps move the focus from adding new features to making the systems more reliable
  - i.e.: my job may take longer to run but it will run and produce an output that goes to the correct place and gets catalogued
- On the Grid Middleware side, a lot of work was done during this year
  - many bug fixes were introduced during the summer
  - most causes of general job failures are at least understood, fixes for some of them are forthcoming
    - > more details in other talks in this session
  - a lot was learned on the best way to configure our own production systems and to use the middleware available now
- Now we need stability and controlled evolution of the middleware
  - with the introduction of necessary improvements, but no upheaval



# LCG-2.x vs gLite

- gLite development (mainly funded through EGEE) will lead to public releases relatively soon
  - current prototype still different from what is described in architecture and design documents
- It will be tested on testbeds of increasing size and complexity
- In the meantime, urgent fixes are needed for the LCG-2 system (the GD group at CERN is working on those)
  - some of the tools developed now are independent of Grid m/w
- All experiments support a transition to gLite-based m/w after appropriate testing and deployment of all components
- One thing to be avoided is the proliferation of Grid flavours:
  - we could not really cope with 3 this year, we do not want to have to support directly 4 next year!



#### My own comment on the number of Grids

- ATLAS is running on 3 Grids (LCG-2, NorduGrid and Grid3) with a high-level automatic job submission system
  - it turned out to be a much more manpower-intensive operation than anticipated
  - also for continuous (post-DC2) productions, we need to have production managers for each Grid flavour
- In reality, ATLAS used (uses) 4 Grids:
  - in Canada, the internal Grid (GridCanada) was interfaced to LCG-2 through a gateway at TRIUMF
    - Canadian resources appear to LCG-2 as if they were concentrated at TRIUMF
    - > internal configuration and middleware can differ from LCG-2
    - > on the other hand, this gateway is not yet bi-directional
    - people in Canada do not yet see the whole of the LCG-2 Grid as if the resources were all located at TRIUMF: more work is needed



#### My own comment on the number of Grids

- The number of Grids each experiment has to use is determined by the availability of resources
  - we have to use all the resources that are made available to our experiments
    - > for sure we will saturate any offered capacity as soon as we will start taking data
  - we cannot dictate which middleware university computing centres or national/regional organizations will install
  - but we can ask that whatever they install conforms to a given set of interfaces and provides a given functionality
- In parallel with the deployment and support of one middleware flavour, we suggest that the <u>LCG Project</u> works towards
  - the definition of appropriate general interfaces to Grid systems
  - helping implementing them to make national/regional Grid systems available to LHC experiments