



STREAMS Tests at CERN

Eva Dafonte Pérez
IT - DB

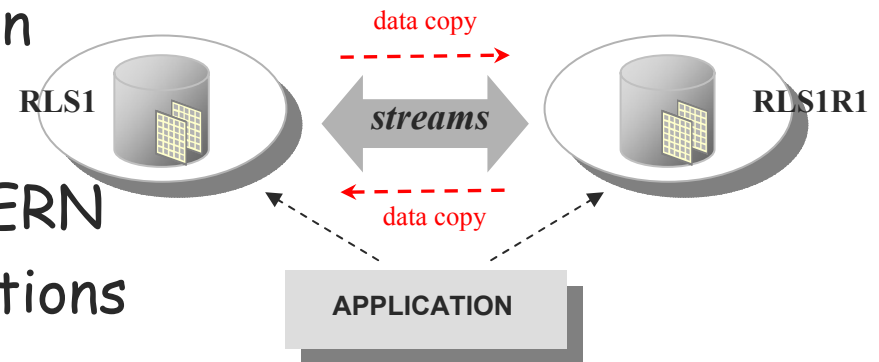
[Agenda]

- Replication using STREAMS
- STREAMS Architecture
- STREAMS & RLS Stress Test
- STREAMS issues
- Next Steps

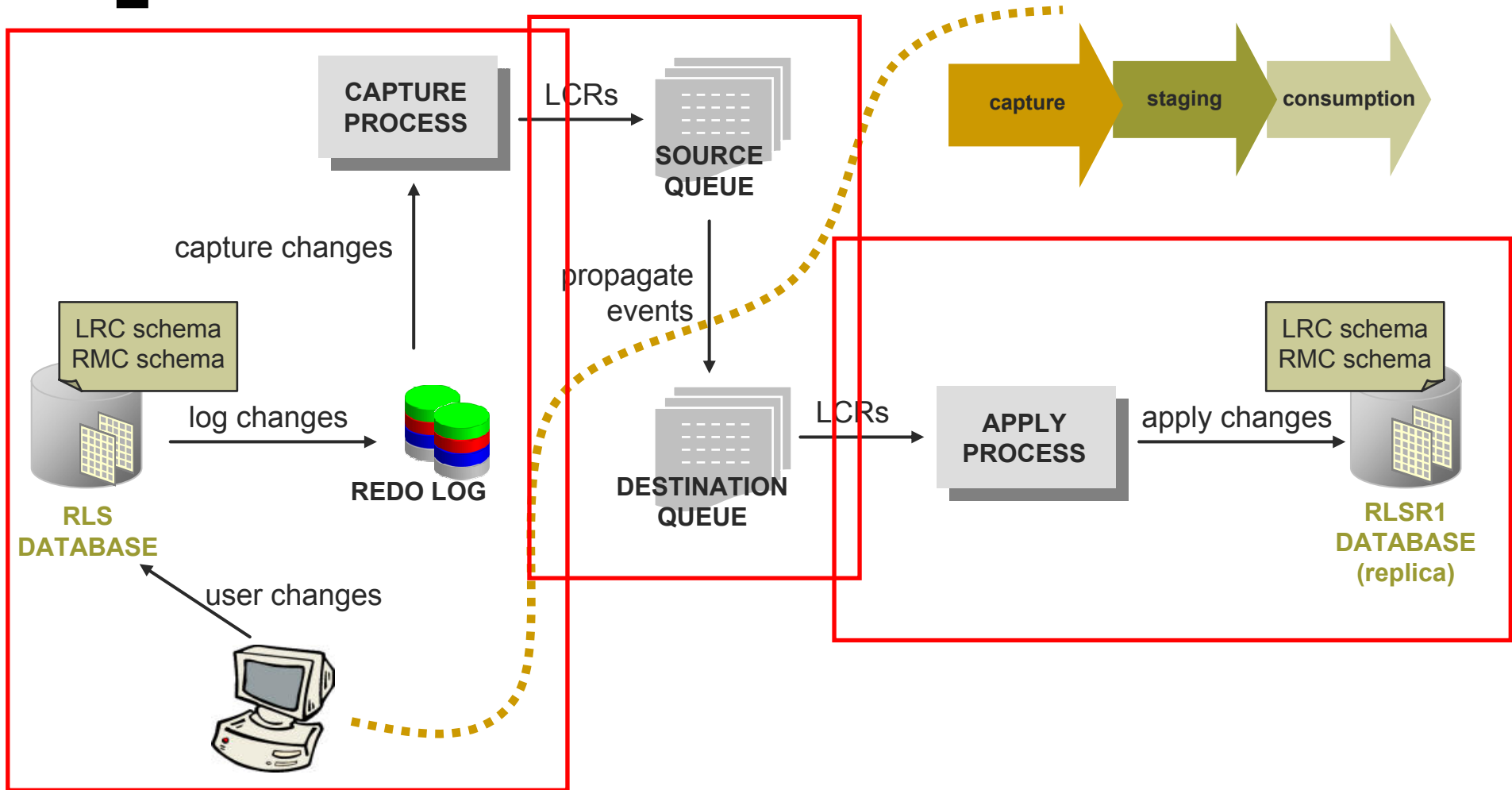


[Replication using STREAMS (I)]

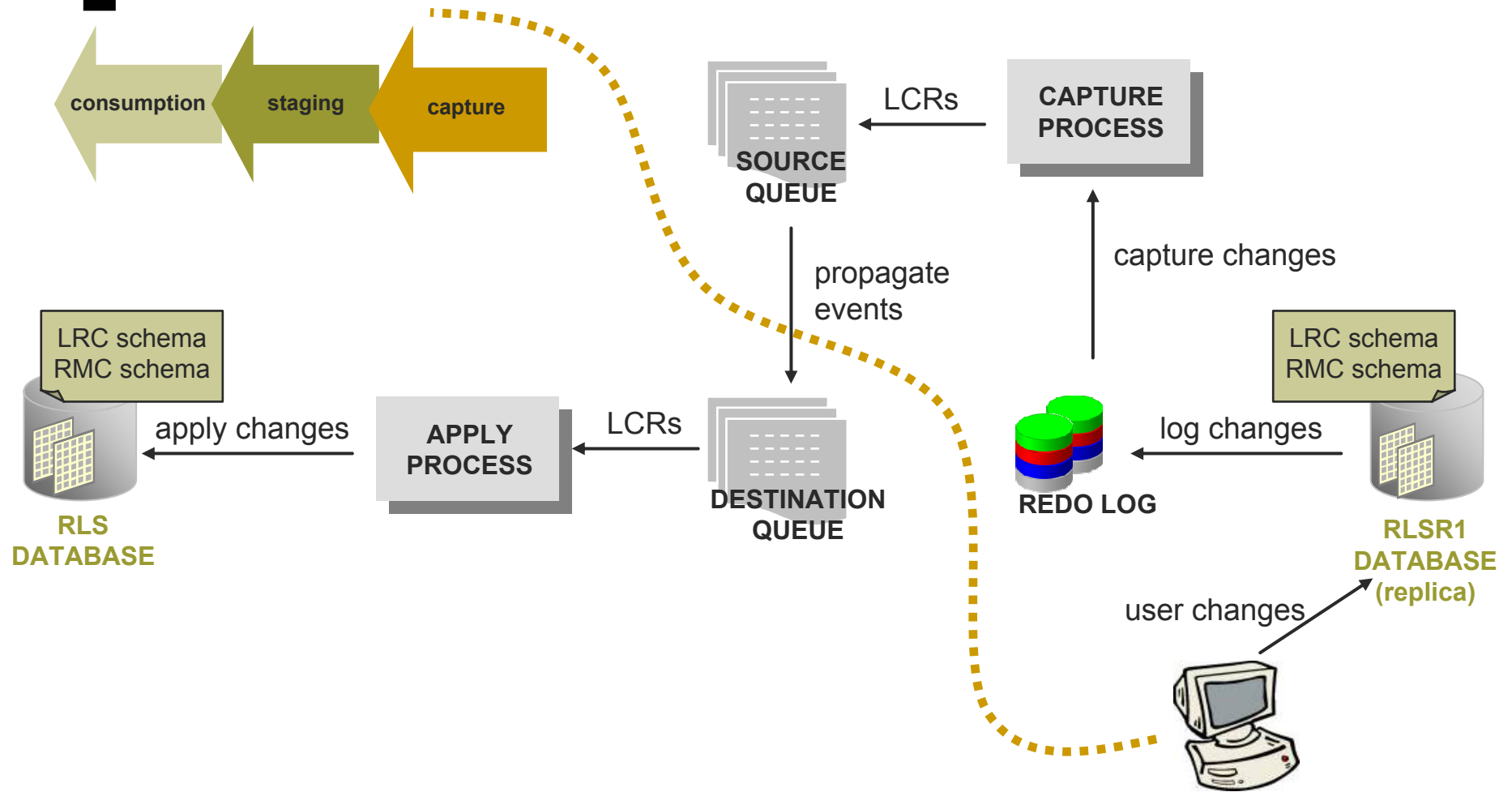
- First Stage to test replication using Streams
- RLS database
 - O.S. Linux
 - initial DB version 9.2.0.5
 - 2 schemas for replication
- Streams configuration
 - 2 machines located at CERN
 - replication in both directions
 - schema level replication
 - DML and DDL changes



[STREAMS Architecture (I)]



STREAMS Architecture (I)

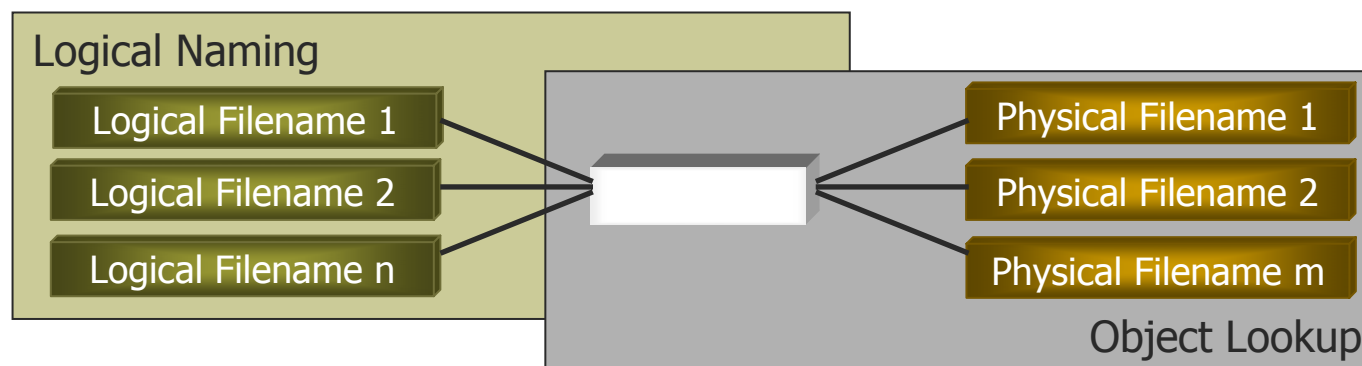


[STREAMS & RLS Stress Test]

- written in Python; multi-thread application; producer-consumer pattern
- uses full RLS application stack of POOL **FileCatalog**

maintains consistent lists of accessible files (physical and logical names) together with their unique identifier (FileID)

resolves a logical file reference (FileID) to a physical file



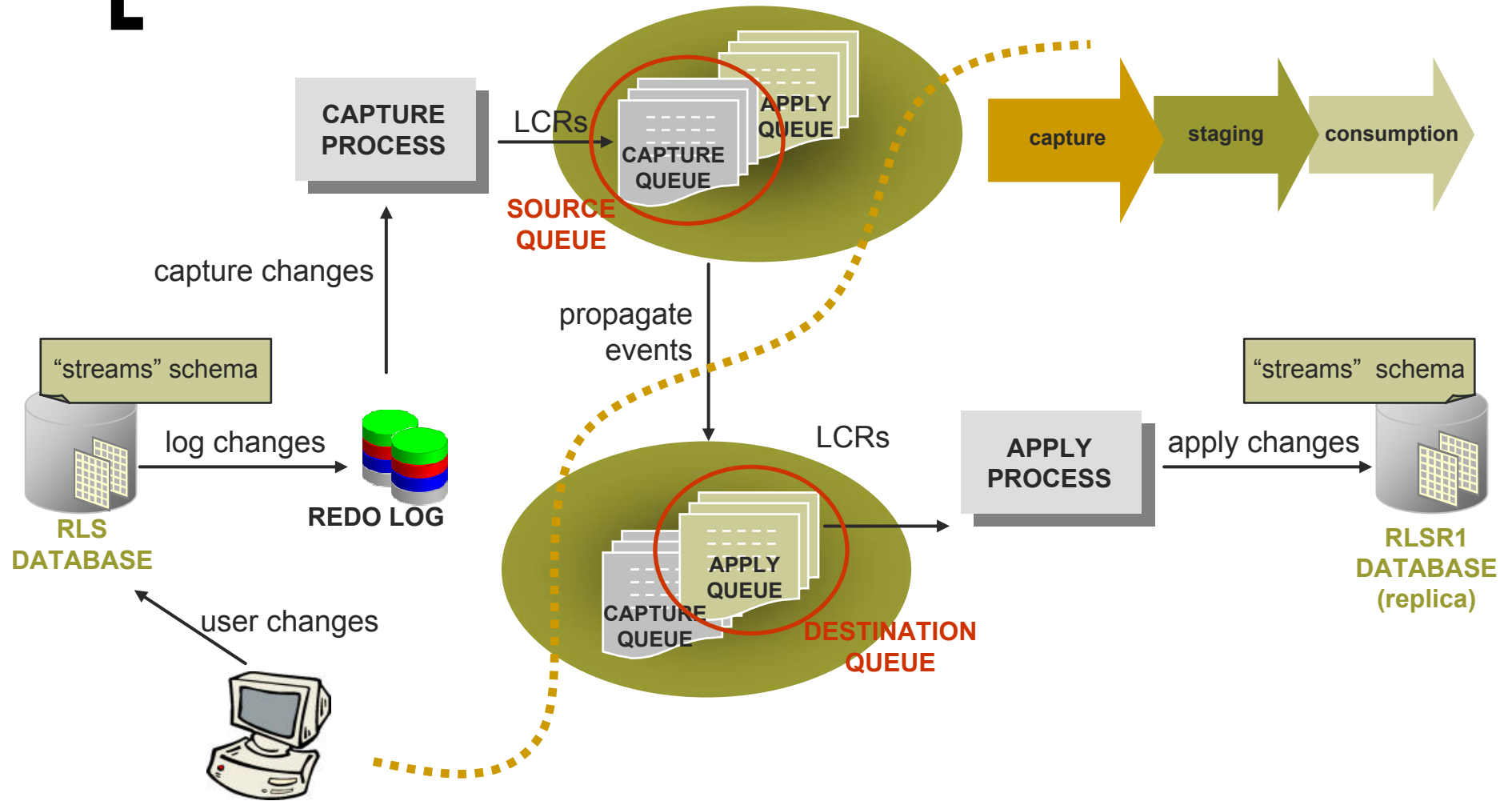
[STREAMS & RLS Stress Test]

- stress test run configurations
 - 2 end-points
 - primary RLS end-point writer
 - replicated RLS end-point writer
 - primary RLS end-point writer+ replicated RLS end-point reader
 - primary RLS end-point writer&reader + replicated RLS end-point writer&reader
 - during 3 weeks
 - up to 500.000 entries
 - successful results
- rate of data insertion customizable

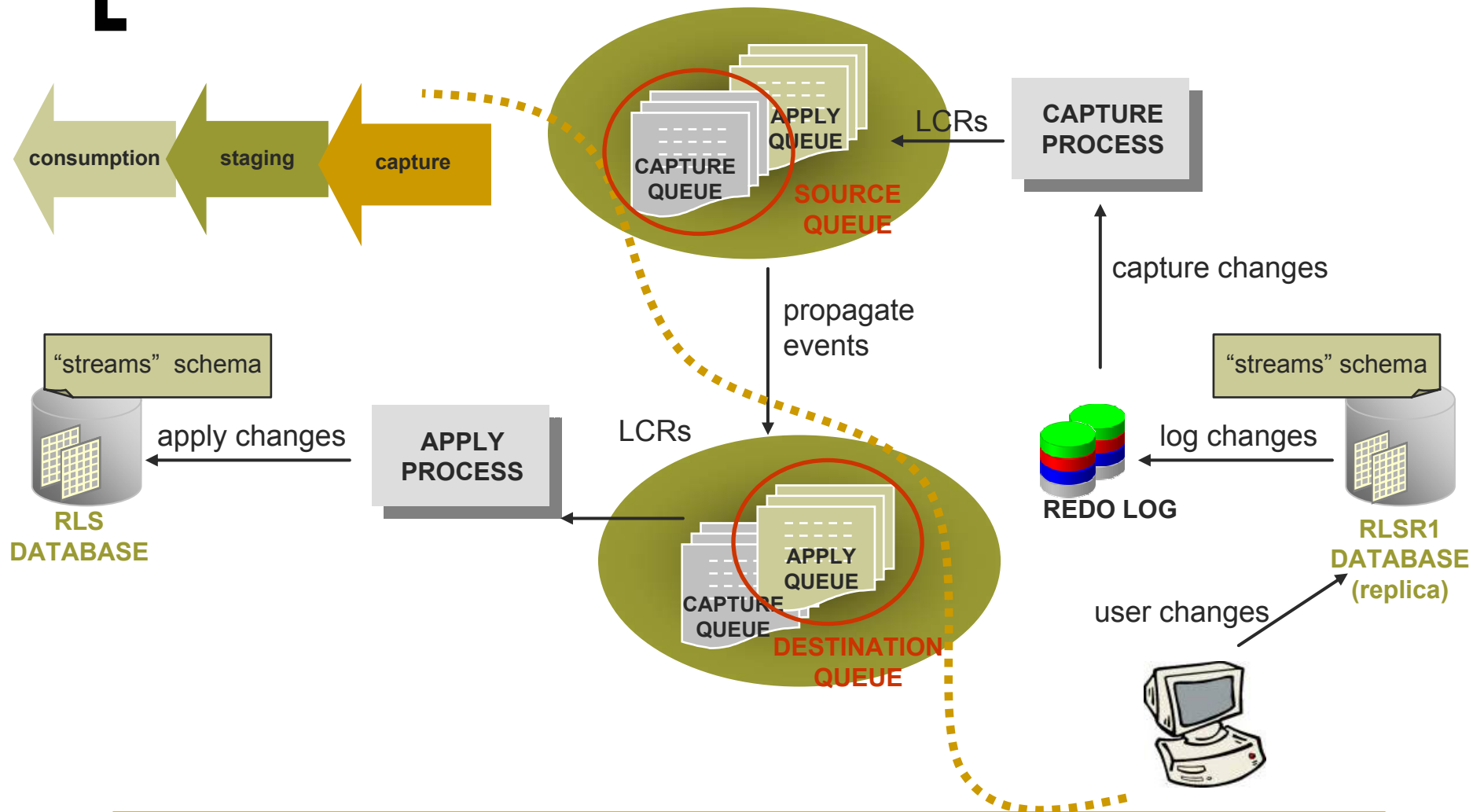
[Replication using STREAMS (II)]

- Second Stage to test replication using Streams
- RLS database upgraded to 10g
 - 1 schema (any) for replication (empty)
 - 1st execution of test scripts → tables are created
- Streams setup bi-directionally
 - 2 queues at each site
 - one for capturing changes
 - second to hold the changes from other sites

STREAMS Architecture (II)



STREAMS Architecture (II)



[STREAMS & RLS Stress Test]

- stress test run configurations
 - 2 end-points
 - during 2 weeks
 - up to 1.500.000 entries

ORA – 23603
STREAMS enqueue
aborted due to low SGA

ORA – 04031
Unable to allocate %s
bytes of shared memory

increase shared pool size


buffer queue memory limited to 10%

9.2.0.5 _first_spare_parameter

10g streams_pool_size

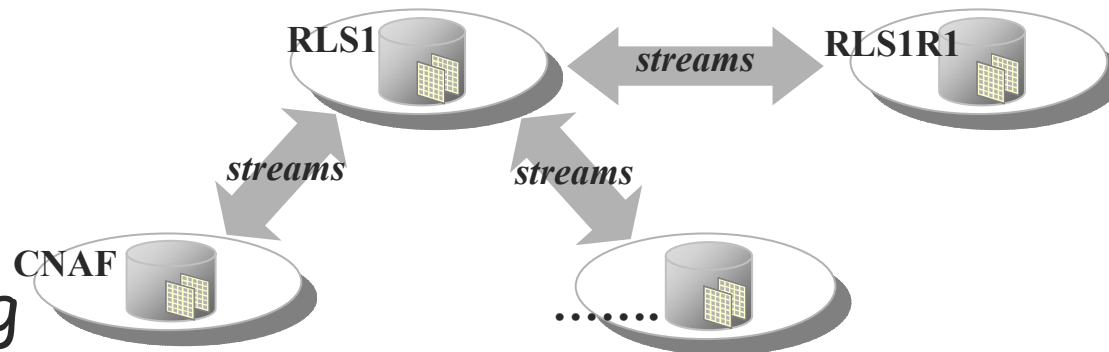
script which would prevent excessive spill of messages

[STREAMS Issues]

- Tests focus on stability and robustness
- Large space area for archiving
 - archived redo log files must be available until no capture process will ever need it
- Streams increases the amount of CPU used
- Low performance if one site is down
 - automatic start of streams processes
 - lag on propagation 

[Next Steps]

- Streams scalability → add external replica sites
 - document and script to guide the process prepared



- Monitoring
 - some scripts written
 - streams processes status
 - buffered queues status
- Conflict handling

[Questions & Answers]



[STREAMS Issues]

propagation time
(after machine is recovered)

