The POOL Relational Abstraction Layer



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Outline

- Introduction
- POOL architecture & RAL
- Features
- Example
- Common status
- Per-plug-in status
- Issues
- New developments
- Conclusions
- Hands on session info



- RAL is addressing the needs of the existing POOL relational components (FileCatalog, Collection), the POOL object storage mechanism (StorageSvc) and eventually also the ConditionsDB (if requested by the experiments).
- Motivation: independence from DB vendors
 - Various issues with available C++ DB APIs
 - Non-standard C++, poor abstraction
 - Each vendor has its own native DB API
 - Usually C based & very verbose
 - Minimal POOL code maintenance costs & flexibility
- Activity started for most parts only in March 2004.
 - Requirements collection & domain decomposition
 - Draft project plan
- The use-cases and requirements are defined and updated in close cooperation with experiments



POOL components







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Features

- Abstract, SQL-free API
 - With exceptions of WHERE & SET clauses
- Connection strings storable in a file catalog
 - Example: mysql://raltest/RAL
 - Design decision: no connection credentials in the connection string
- Schema, table, constraints & index handling
 - DDL and meta-data functionality
- Variable binding
 - Named variables syntax supported, e.g. : VARNAME
 - ODBCAccess plug-in accepts positional ?-syntax as well
- Queries against single or multiple tables
 - Left joins possible
 - Sub-queries (back-end dependent)
- Cursors
 - Scrollable (forward-only in some cases)
- Bulk inserts
 - Emulated if not supported by the back-end client API or server



- Database access
 - IRelationalService, IRelationalDomain, IRelationalSession, IAutheticationService
- Schema handling
 - IRelationalSchema, IRelationalTable, IRelationalTableDescription, IRelationalTableSchemaEditor, IRelationalTableIndexEditor, IRelationalIndex, IRelationalPrimaryKey, IRelationalForeignKey, IRelationalTablePrivilegeManager, IRelationalTablePrivilegeManager,
 - AttributeListSpecification, AttributeList
- Queries
 - IRelationalQuery, IRelationalSubQuery, IRelationalQueryWithMultipleTable, IRelationalCursor, IRelationalTableDataEditor, IRelationalBulkInserter
- Transactions
 - IRelationalTransaction



POOLContext::loadComponent("POOL/Services/XMLAuthenticationService"); POOLContext::loadComponent("POOL/Services/RelationalService");

```
seal::IHandle<IRelationalService>
serviceHandle = POOLContext::context()->
query<IRelationalService>("POOL/Services/RelationalService");
```

IRelationalDomain& domain = serviceHandle->
 domainForConnection("mysql://raltest/RALTEST");

```
std::auto_ptr<IRelationalSession>
    session(domain.newSession("mysql://raltest/RALTEST"));
```

```
session->connect();
```

```
session->transaction().start();
session->userSchema().dropTable( "DataTable" );
session->transaction().commit();
```



session->transaction().start();

std::auto_ptr<IRelationalEditableTableDescription>
 desc(new RelationalEditableTableDescription(log, domain.flavorName()));

desc->insertColumn("id", AttributeStaticTypeInfo<int>::type_name()); desc->insertColumn("x", AttributeStaticTypeInfo<float>::type_name()); desc->insertColumn("y", AttributeStaticTypeInfo<double>::type_name()); desc->insertColumn("c", AttributeStaticTypeInfo<std::string>::type_name());

IRelationalTable& table = session->userSchema().createTable("DataTable", *descr);

session->transaction().commit();



session->transaction().start();

IRelationalTable& table = session->userSchema().tableHandle("DataTable");

AttributeList data(table.description().columnNamesAndTypes());

IRelationalTableDataEditor& dataEditor = table.dataEditor();

```
for ( int i = 0; i < 5; ++i ) {
   data["id"].setValue<int>( i + 1 );
   data["x"].setValue<float>( ( i + 1 ) * 1.1 );
   data["y"].setValue<double>( ( i + 1 ) * 1.11 );
   std::ostringstream os; os << "Row " << i + 1;
   data["c"].setValue<std::string>( os.str() );
   dataEditor.insertNewRow( data );
```

```
session->transaction().commit();
```



Example - Query

```
// Querying : SELECT * FROM DataTable WHERE id > 2
std::auto ptr<IRelationalQuery> guery( table.createQuery() );
guery->setRowCacheSize( 5 );
AttributeList emptyVarList;
query->setCondition( "id > 2", emptyVarList );
IRelationalCursor& cursor = query->process();
if(cursor.start()) {
while(cursor.next()) {
 const AttributeList& row = cursor.currentRow();
 for( AttributeList::const_iterator iCol = row.begin();iCol != row.end(); ++iCol ) {
  std::cout << iCol->spec().name() << " : " << iCol->getValueAsString() << "\t";</pre>
 std::cout << std::endl:</pre>
std::cout << "Selected row(s):" << cursor.numberOfRows() << std::endl;</pre>
```

```
session->transaction().commit());
session->disconnect();
```



- The latest is POOL release POOL_2_0_0-iota
 - First RAL components available since POOL 1.7.0
- Base interfaces defined
 - Strictly following requirements
- Oracle, ODBC/MySQL and SQLite plug-ins
 - Native MySQL 4.1.xx development in progress
 - Unit-tested & stressed by ObjectRelational StorageService
- AuthenticationService implementations available:
 - XML and shell environment based
- Proof of concept RelationalFileCatalog implemented
 - tested with Oracle, SQLite and MySQL servers
- First implementation of RelationalCollection



Oracle plug-in

- Oracle plug-in
 - Uses Oracle OCI C API
 - Based on Oracle 10g
 - Supports connection to 9i and 10g servers
 - Makes use of the "binary_float" and "binary_double" SQL types
 - Can be used with the Oracle 10g instant client
- Status
 - Fixed all known bugs and introduced CLOB support



- Flat file database engine
 - Tiny memory footprint
 - Understands most of SQL-92
 - Easy to use API
- First implementation based on SQLite version 2
 - File size and variable binding issues
- Now based on SQLite version 3
 - File size went down by factor of 2
 - Real variable binding implementation in progress



- MySQL access is via ODBC
 - ODBC-based implementation
 - Native implementation now would run into maintenance problems as MySQL API is changing through versions 4.0 to 4.1 to 5.1
 - Until 5.1 is out POOL access to MySQL via the more generic ODBC plug-in will be maintained
- Uses UnixODBC + MyODBC 3.51
 - Native ODBC manager on Windows
- Tested against MySQL 4.0.18+
- MySQL server requirements
 - InnoDB and ANSI SQL mode are required to keep the RAL semantics



- Nested queries problems with ObjectRelational StorageService
 - SQLite & MySQL/ODBC (under investigation)
- CLOB trap when using bulk inserts
 - '\0' bytes nor white spaces truncated by MySQL for TEXT columns
 - to be fixed in MySQL & checked for Oracle plug-in
- MySQL 4.0.x InnoDB does not scale well over 10⁶ entries
 - Perhaps due to single shared table space file
 - We'll see in 4.1.7 where table space-per-table is possible
 - TEXT column type to be used with care
 - Storage overhead + slow query speed



- Will review soon the existing interfaces
 - Extension of the table description interface (column size)
 - Support of BLOB types and "long long"
- After input from LCG 3D project we plan to
 - Add client monitoring support
 - Add Connection pooling
 - Add Database service registry
 - Improve authentication mechanism
- MySQL 4.1.7 native plug-in trial (work in progress)
 - Still no cursors in 4.1 (workaround needed)
 - binary protocol & variable binding (big plus)
 - Easy migration with MyODBC 3.53 for MySQL 4.1.7
 - Available by end of January 2005
- RelationalCollections
 - First prototype is available
 - Testing and integration with real collection data (ATLAS)
- ODBCAccess plug-in re-factoring
 - Allow support for more RDBMs: Oracle, PostgreSQL
 - Most of the points of variability already analyzed
 - Low priority



- We did it, facing the aggressive schedule 😊
 - Coding started in March full implementations by now
- Oracle plug-in works in all cases
- SQLite & MySQL plug-ins in 99%
- All back-ends heavy stressed by POOL ObjectRelational StorageService
 - see the next talk by Ioannis Papadopoulos
- RAL successfully used in implementation across all POOL application domains
 - File catalog, Collections, StorageService
- Our Thanks to CMS developers and ATLAS geometry database team for close collaboration and useful feedback



- 5 exercises
 - Simple session demonstration
 - Schema listing example
 - Create table
 - Fill table
 - Query table data
- Type "make" to get info how to build & run
- Have a look at the README file
 - To be uplodaed to the workshop page soon \odot

• Have fun!