



# File Transfer Software Multi-VO improvements

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- Overview of Components
- Multi-VO support
  - Changes from current version
- Other improvements being worked on



### Reminder: FTS service

- File Transfer Service is a fabric service
- It provides point to point movement of SURLs
  - Aims to provide reliable file transfer between sites, and that's it!
  - Allows sites to control their resource usage
  - Does not do 'routing' (e.g like PheDEx)
  - Core FTS does not deal with GUID, LFN, Dataset, Collections
- It's a fairly simple service that provides sites with a reliable and manageable way of serving file movement requests from their VOs
- We are understanding together with the experiments the places in the software where extra functionality can be plugged in
  - Improved FTS framework is much more flexible in this regard
  - Primary reason why the changes were made



# FTS design

- LCG and gLite teams worked on original architecture and design document for the file transfer software and the service
  - A prototype (radiant) was created to test out the architecture and was used in SC1 and SC2
    - Architecture and design have worked well for SC2
  - Current released version of FTS was based on this design
- Original design had no concept of VO (i.e. was entirely VOunaware)
  - The hope was with minimal extension we could deploy this design in multi-VO mode: it didn't work out
    - Would have caused serious deployment and operational headaches
    - Chose to deploy FTS VO-unaware and live with it for throughput phase
- We now have an updated FTS design and implementation with multi-VO support included
  - This is currently being testing

# No VO support: why this is bad

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- No fair-share between VOs
  - Current scheduling policy is FIFO
  - ...and service does not know about VOs
  - Experiment X submits 10000 jobs
  - Experiment Y then submits 1 job
    - → Experiment Y will wait a long time
- No VO-plugin framework for standard operations in current production FTS version
  - e.g. standard VO-specific catalog update, file resolution
  - VO "plugins" currently needs to be implemented as separate processes (or "agents) connecting to the production FTS DB
    - This can be appropriate for some things, but not all...



# New: multi-VO support

- New FTS version is VO-aware
  - Gets your VO from VOMS or mapfile on job submission
- Scheduling
  - Channel (site) managers can set VO fair-share per channel
  - Algorithm untested in production
    - We'll see how it goes... await feedback...
- New concept: VO production manager
  - Can control, view and cancel all VO jobs on all channels
- Existing concept: channel (site) manager that can manage all jobs on a given network pipe regardless of VO and manage that pipe
- Site can maintain control of the fabric
- VO managers given full control over their VO jobs



# FTS VO-plugin framework

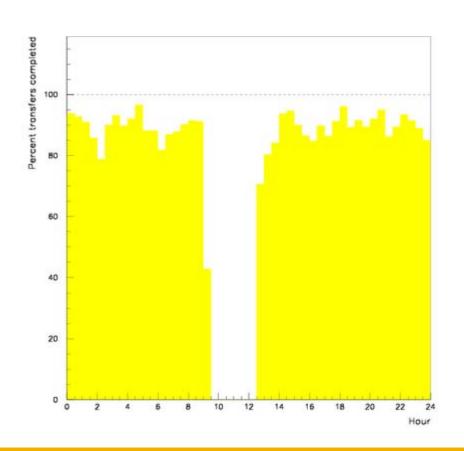
**Enabling Grids for E-science** 

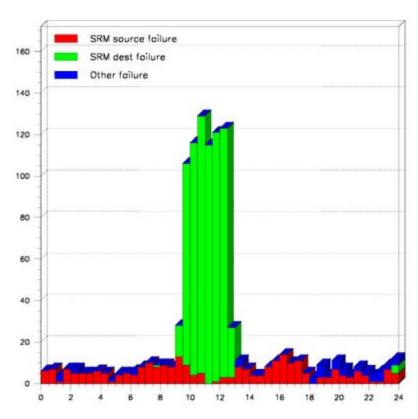
- FTS File Transfer Agent (FTA) actually performs the file transfer and can be extended by VO specific plugins
  - Plugins allow VO-specific operations (retry, cataloguing, allocation, ...staging soon).
  - We provide reasonable default plugins for these
  - Override if you want:
    - e.g. a staging plugin that knows about other things you do with your stage pools. Cataloguing plugin that updates your own VO-specific replica / metadata catalogs.
  - We provide a basic framework for these plugins to run in
- You also still have the option of running a program externally against a view of the production DB
  - Less favoured option: since it's easier to corrupt production DB, harder to debug, harder to deploy and operate. More work...
    - Preference to restrict access to the production DB
    - But the option is there if you need it



# Other things

- Better monitoring capabilities
  - We store much more in the schema now
  - Already have some monitoring / reporting in current version:







# Other things

- Better monitoring capabilities
  - We store much more in the schema now
  - Already have some monitoring / reporting in current version:
  - There is room for improvement
    - More timely monitoring / specific alarm conditions
    - More easily digestible stats / current status
      - What is actually going wrong now?
  - The new schema gives us better hooks for getting hold of this monitoring information, doing tracing diagnostic jobs, etc
- Working on support for SRM copy as an option for a channel instead of SRM put/get
  - Still seem to be problems with SRM copy interoperability
  - SRM teams are working them out



#### **Code status**

- FTS plugin framework and multi-VO code developed
  - Based on the existing code-base
- Deployment module missing
  - Being written now
  - Deployment model will change somewhat for the FTAs from the current version
- Testing now on pilot FTS cluster (gLite test box)
- Proper stress-testing after throughput phase (August)
- Need to get experience of running it in production
  - Majority of the existing experience we're building up in SC3 is still pertinent



# Backup plan

- Stick with the old version
  - No VO support
  - No fair-share
  - Harder to debug, deploy and manage VO specific plugins
    - Increased support load
  - Restricted monitoring capabilities
    - Hack around monitoring deficiencies
  - But will allow us to finish SC3



## **Summary**

- File transfer service running in production for SC3
  - Service behavior and service procedures being understood
- Multi-VO support being added
  - Allows fair-share among VOs
  - Allows VO production manager to control the activities of a VO
  - Channel manager continues to control the overall activities on a given network channel – involved sites retain control of their fabric
- Other improvements being added
  - Better monitoring
  - Support for SRM copy
- Current throughput phase of SC3 is providing valuable experience in running the service
  - Build on this with the improved version