



THtml rev 2.0

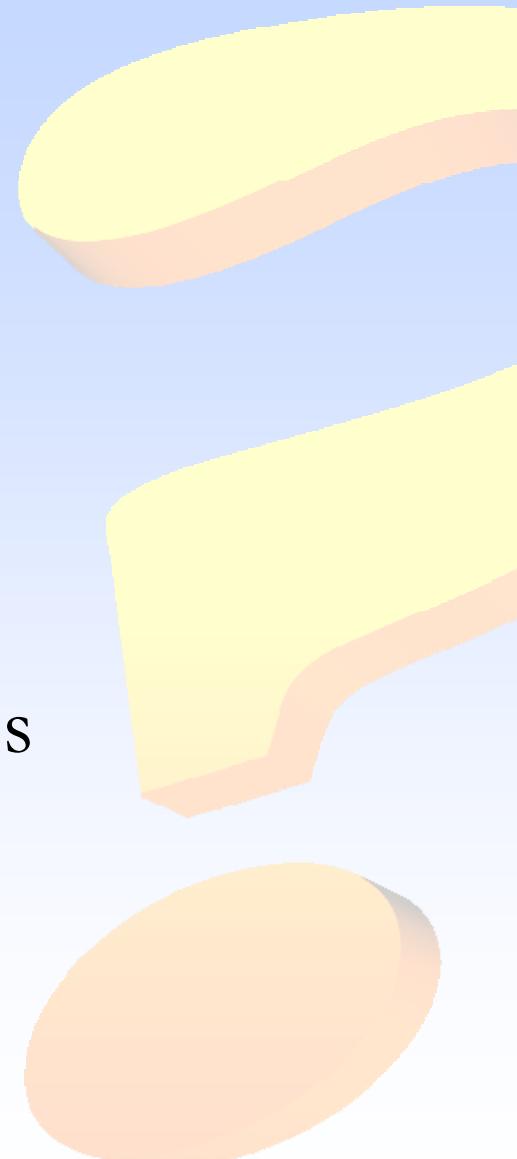
Status and Plans of ROOT's
documentation facility

Axel Naumann / Fermilab

Recap – Why We Need a New One

Problems with old version:

- Inline methods
 - Inherited methods
 - Friends
 - Lack of speed
 - ClassImp, only one source file per class
- ... and more



Why We Need a New One (cont'd)

Extensions we want:

- Non-ClassDef'ed classes (for ACLiC)
- Online, context sensitive help system
- Deliver doc as part of the release, “TBrowse” it
- Document PreProcessor macros
- ROOT bigger than 10 years ago: group by module, search (locally, using JavaScript)
- Allow different doc syntax, output formats

```
root [0] TH1* h=new TH1F("h","h",1,0.,1.);  
root [1] h->Fill(
```

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Can't We Use Another Tool?

Could be Doc++, Doxygen,... Problems:

- ROOT doc syntax
- No interface to ROOT's RTTI
- No doc objects generated but text files
- No multiple, independent code packages
- No versioning

Answer: **NO.**

Goals – ROOT '04 and Today

Support for complete c++ syntax
friend, operator, inline, typedef, template, struct,...

Done (but templates)

C preprocessor and c++ parser

Current THtml doesn't parse c++ tokens but
characters – slower & no way to integrate a code
parser

Need CPP to get valid c++ and to document CPP
macros

Done

Goals – ROOT '04 and Today

Fast (at least as fast as current)

Done (<15mins)

Small (only a few files, simple & clean interface)

Done (the interface part – 10k lines, 21 files)

Source “beautifier” understanding c++ syntax

To be done (but know how to do it)

Goals – ROOT '04 and Today

Documentation objects, independent of output

Content for ROOT's online help, doc objects in file

Generate HTML doc from file – parse once, output many

Almost done (C++ lib doc file: 200k)

Allow for non-ROOT doc syntax

Done

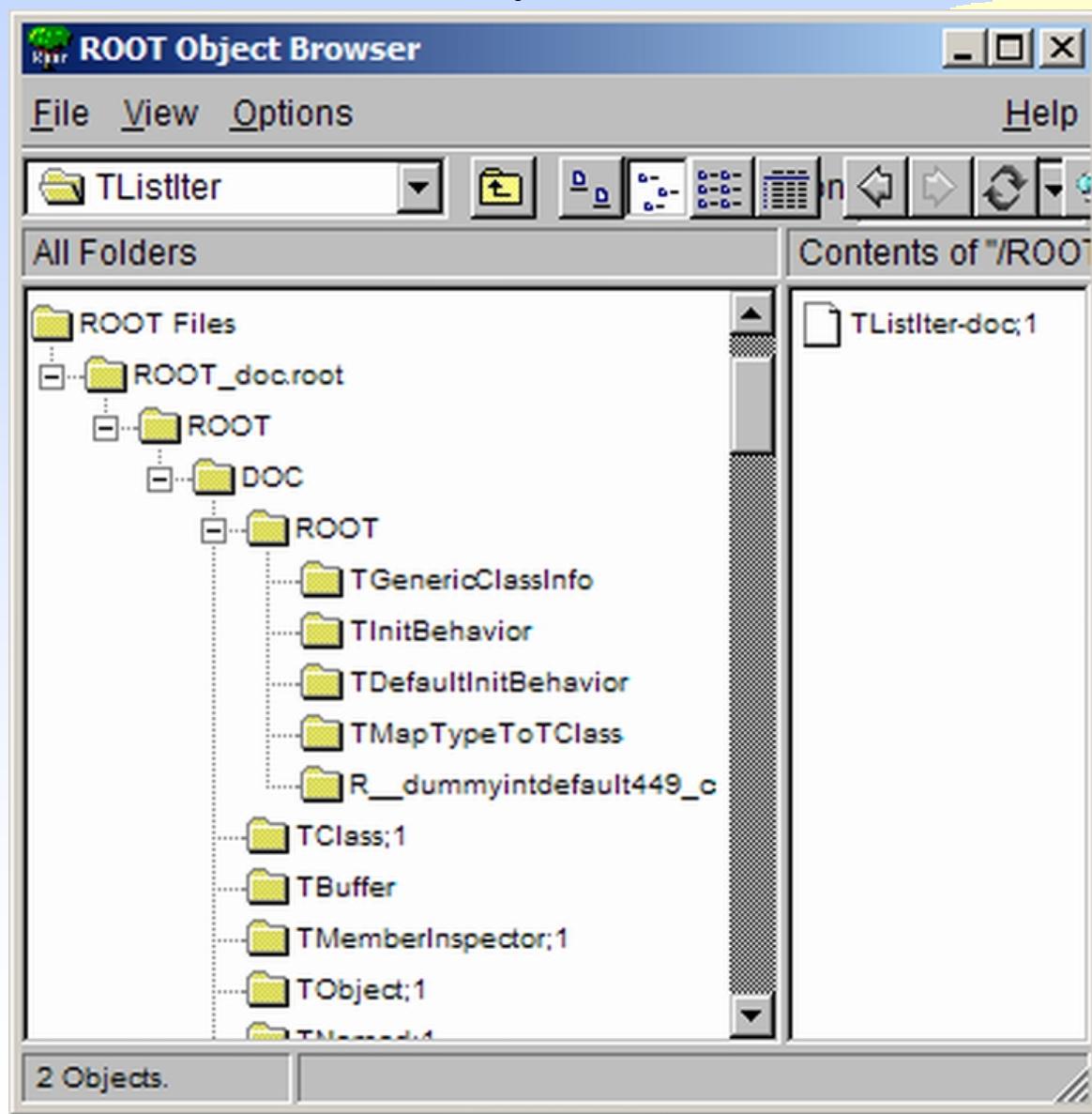
Some Candy

Proper error messages!

```
Warning: in file included from C:\root\base\src\TBuffer.cxx,
from C:\root\base\inc\TROOT.h,
from C:\root\base\inc\TDirectory.h,
from C:\root\base\inc\TNamed.h,
from C:\root\cont\inc\TList.h,
from C:\root\cont\inc\TSeqCollection.h,
from C:\root\cont\inc\TCollection.h,
from C:\root\base\inc\ TString.h,
from C:\Program Files\MSCV.NET\Vc7\include\string,
from C:\Program Files\MSCV.NET\Vc7\include\istream,
from C:\Program Files\MSCV.NET\Vc7\include\ostream,
from C:\Program Files\MSCV.NET\Vc7\include\ios,
from C:\Program Files\MSCV.NET\Vc7\include\xlocnum,
from C:\Program Files\MSCV.NET\Vc7\include\streambuf,
from C:\Program Files\MSCV.NET\Vc7\include\xiosbase:
C:\Program Files\MSCV.NET\Vc7\include\xlocale(465)
    : public locale::facet
<T1812> Type "locale::facet" not recognized
```

Some Candy

Look, it's on
my hard drive!



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HTML Layout

Classes

Location: [Documentation Home](#) / [ROOT](#) / [version 4.01/01](#) / [Core](#) / [class TExMap](#)

[#include "TExMap.h"](#) [link libCore](#) [CINT enabled](#)

class TExMap

Map with external hash

QuickLinks:

- [Class Description](#)
- [public Interfaces](#)
- [private Interfaces](#)
- [Inheritance](#)
- [Source](#)
- [Header](#)

Description

This class stores a (key,value) pair using an external hash. The (key,value) are Long_t's and therefore can contain object pointers or any longs. The map uses an open addressing hashing method (linear probing).

public Methods & Members

[Hide Derived](#) [Expand All](#)
 [Collaps All](#)

- + **TExMap(const TExMap& map)**
- + **TExMap(Int_t mapSize = 100)**
- + **virtual ~TExMap()**
- + **void AbstractMethod(const char* method) const [TObject::]**
- + **virtual void AppendPad(Option_t* option) [TObject::]**
- + **void Add(ULong_t hash, Long_t key, Long_t value)**
- + **void Add(Long_t key, Long_t value)**
- + **virtual void Browse(TBrowser* b) [TObject::]**
- + **Int_t Capacity() const**
- + **static TClass* Class()**
- + **virtual const char* ClassName() const [TObject::]**
- + **virtual void Clear(Option_t*) [TObject::]**
- + **virtual TObject* Clone(const char* newname) const [TObject::]**

HTML Layout

Methods

- + **const char* ClassName() const**
- + **TObject* Clone(const char *) const**
- + **Int_t Compare(const TObject *) const**
- + **void Delete(Option_t *)**
- + **Int_t DistancetoPrimitive(Int_t, Int_t)**
- + **void Draw(Option_t *option)**
- + **void DrawClass() const**
- + **TObject* DrawClone(Option_t *option) const**
- **void Dump() const**

Dump contents of object on stdout. Using the information in the object dictionary (class TClass) each data member is interpreted. If a data member is a pointer, the pointer value is printed

```
The following output is the Dump of a TArrow object:
fAngle          0           Arrow opening angle (degrees)
fArrowSize      0.2         Arrow Size
fOption.*fData
fX1             0.1         X of 1st point
fY1             0.15        Y of 1st point
fX2             0.67        X of 2nd point
fY2             0.83        Y of 2nd point
fUniqueID       0           object unique identifier
fBits            50331648   bit field status word
fLineColor       1           line color
fLineStyle       1           line style
fLineWidth       1           line width
fFillColor       19          fill area color
fFillStyle       1001        fill area style
```

-
- + **void Execute(const char *method, const char *params, Int_t *error)**
 - + **void Execute(TMethod *method, TObjArray *params, Int_t *error)**
 - + **void ExecuteEvent(Int_t, Int_t, Int_t)**
 - + **TObject* FindObject(const char *) const**
 - + **TObject* FindObject(const TObject *) const**
 - + **Option_t* GetDrawOption() const**
 - + **const char* GetName() const**
 - **const char* GetIconName() const**

HTML Layout

Module pane

[Show all Packages](#)

ROOT
version 4.01/01

Alphabetical List
⊕ Expand All
⊖ Collaps All

⊕ ASImage
⊕ Core [base]
⊕ Core [cont]
⊕ Core [meta]
⊖ Core [net]
 TAuthDetails
 TAuthenticate
 TCache
 TCache::TCacheList
 TCache::TPage
 TFTP
 TGridResult
 THostAuth
 TInetAddress
 TMessage
 TMessageHandler
 TMonitor
 TNetFile
 TPServerSocket
 TPSocket
 TServerSocket
 TSocket
 TSocketHandler
 TUrl
 TWebFile

⊕ EG
⊕ Fumili
⊕ GX11

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Status Summary

Dummy HTML output

Feedback: (optional) CSS, JavaScript, DHTML

Netscape 4.7 is dead!

Source and text beautifier to be done

Persistency & update mode almost done

Status Summary

But doc objects, CPP, parsing, doc parser are done!
...after 3 complete re-writes
(who said parsing C++ is easy?)

Into ROOT CVS when complete replacement of
current THtml

Goal: by the end of this year!