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Enabling Grids for E-sciencE

Introduction to the EGEE project and to the EGEE Grid

Peter Kacsuk and Gergely Sipos MTA SZTAKI

www.lpds.sztaki.hu

Grid Computing School, Rio de Janeiro, 2006



- This tutorial is based on the work of many people:
 - Fabrizio Gagliardi, Flavia Donno, Peter Kunszt
 - Riccardo Bruno, Marc-Elian Bégin, Martin Polak
 - the EDG developer team
 - the EDG training team
 - the NeSC training team
 - the SZTAKI training team





- Introduction to EGEE-I and EGEE-II
- Introduction to the EGEE middleware model
- Evolution of middleware
- Services in LCG
- Services in glite

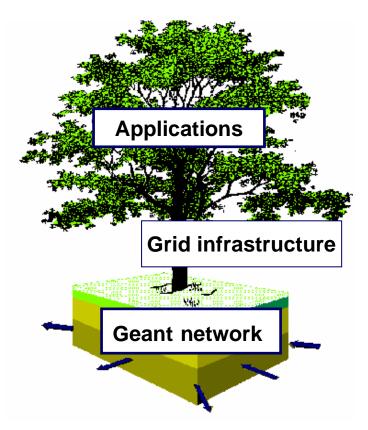


What is EGEE ? (I)

- EGEE (Enabling Grids for EsciencE) is a seamless Grid infrastructure for the support of scientific research, which:
 - Integrates current national, regional and thematic Grid efforts, especially in HEP (High Energy Physics)

Enabling Grids for E-sciencE

 Provides researchers in academia and industry with round-the-clock access to major computing resources, independent of geographic location





What is EGEE ? (II)

Main features of the EGEE-I project:

- 70 leading institutions in 27 countries, federated in regional Grids
- 32 M Euros EU funding (2004-5), O(100 M) total budget
- Aiming for a combined capacity of over 20'000 CPUs (the largest international Grid infrastructure ever assembled)
- ~ 300 dedicated staff



EGEE Community

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eGee



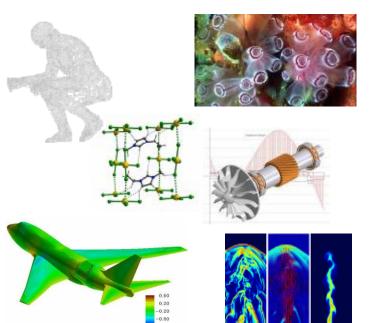




- EGEE-II proposal submitted to the EU
 - On 8 September 2005
 - Started 1 April 2006

• Natural continuation of EGEE

- Emphasis on providing an infrastructure for e-Science
 - \rightarrow increased support for applications
 - → increased multidisciplinary Grid infrastructure
 - \rightarrow more involvement from Industry
- Expanded consortium
 - > 90 partners in 32 countries (Non-European partners in USA, Korea and Taiwan)
 - Related projects
- → world-wide Grid infrastructure
- → increased international collaboration







EGEE Infrastructure

Scale

ountry participating in EGEE

- > 180 sites in 39 countries
- > 23 000 CPUs
- > 5 PB storage
- > 10 000 concurrent jobs per day
 > 60 Virtual Organisations

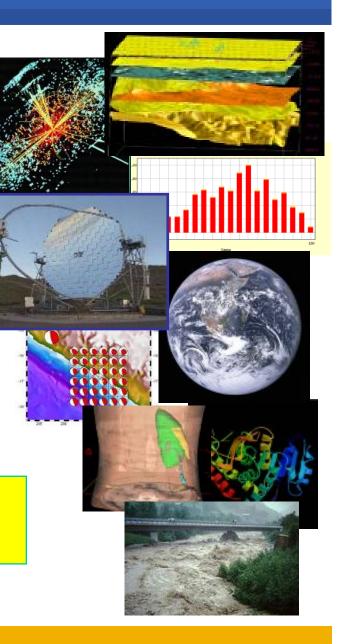
Antarctica



EGEE Applications

- >20 applications from 7 domains
 - High Energy Physics
 - Biomedicine
 - Earth Sciences
 - Computational Chemistry
 - Astronomy
 - Geo-Physics
 - Financial Simulation
- Further applications in evaluation

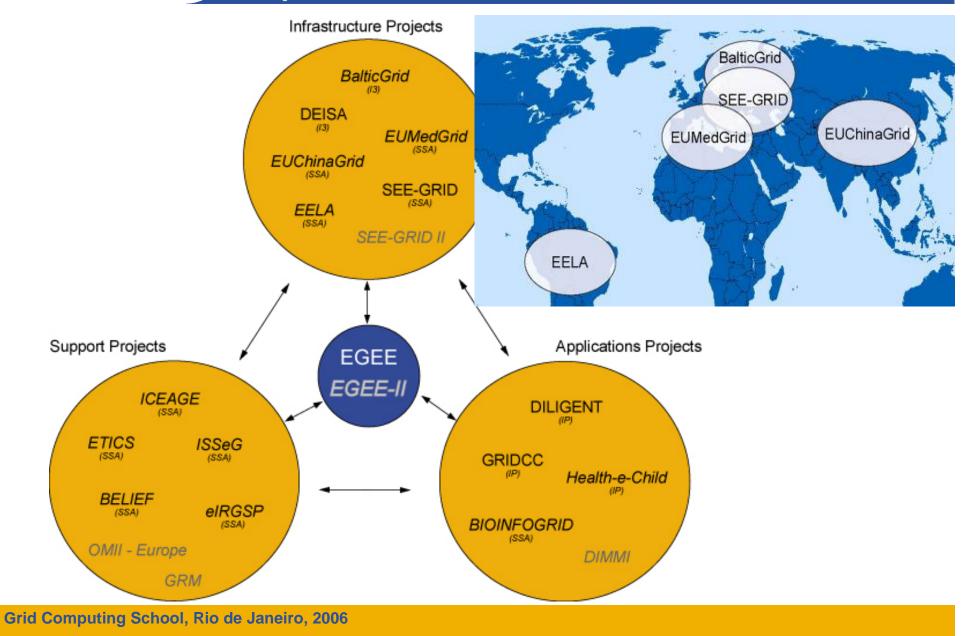
Applications now moving from testing to routine and daily usage



Related projects

Enabling Grids for E-sciencE

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Middleware in EGEE

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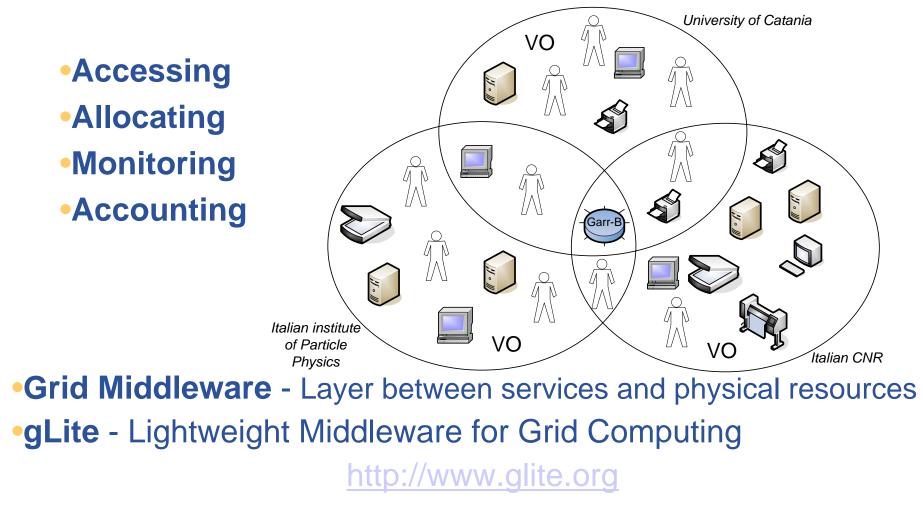
Foundation Grid Middleware Security model and infrastructure Computing (CE) & Storage Elements (SE) Accounting Information providers and monitoring

- Provide specific solutions for supported applications
- Host services from other projects
- More rapid changes than Foundation Grid Middleware
- Deployed as application software using procedure provided by grid operations
- Application independent
- Evaluate/adhere to new stds
- Emphasis on robustness/stability over new functionality
- Deployed as a software distribution by grid operations





•Many VOs need sharing of resources through services



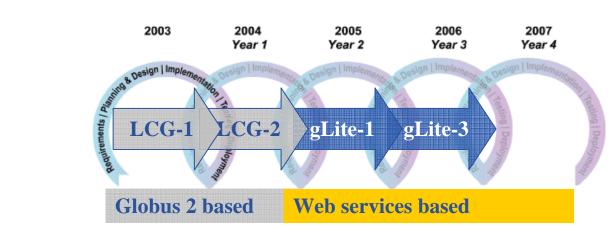


gLite - Background

- **Other Grid Projects:**
 - •Global Grid Forum GGF
 - Open Grid Services Architecture OGSA
 - •EU DataGrid
 - •AliEn
 - •Globus
 - Condor

LCG:

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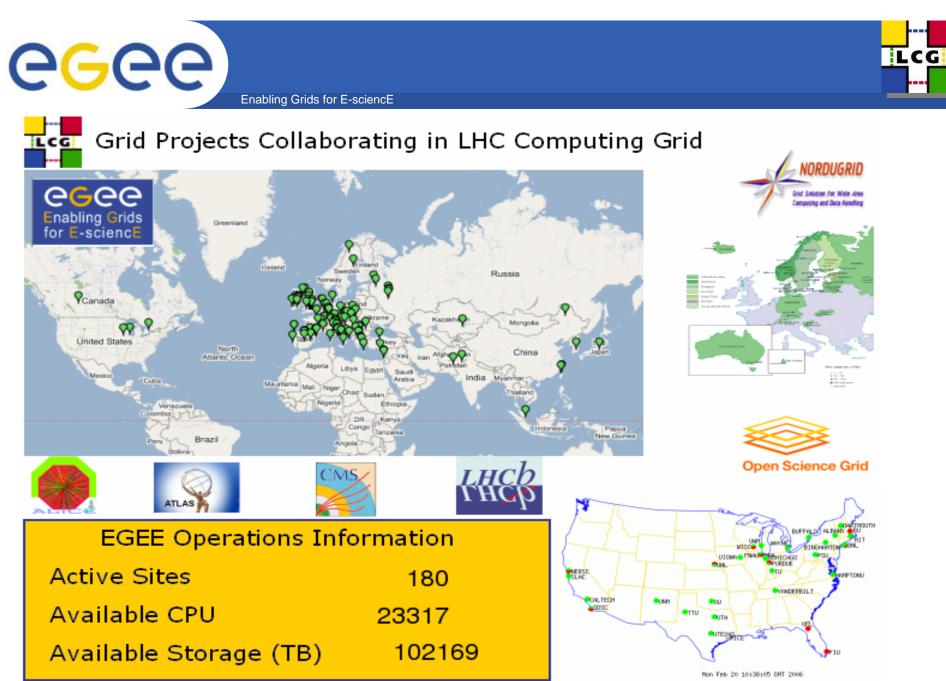
• To understand the evolution of gLite

Let's start with LCG and its terminology

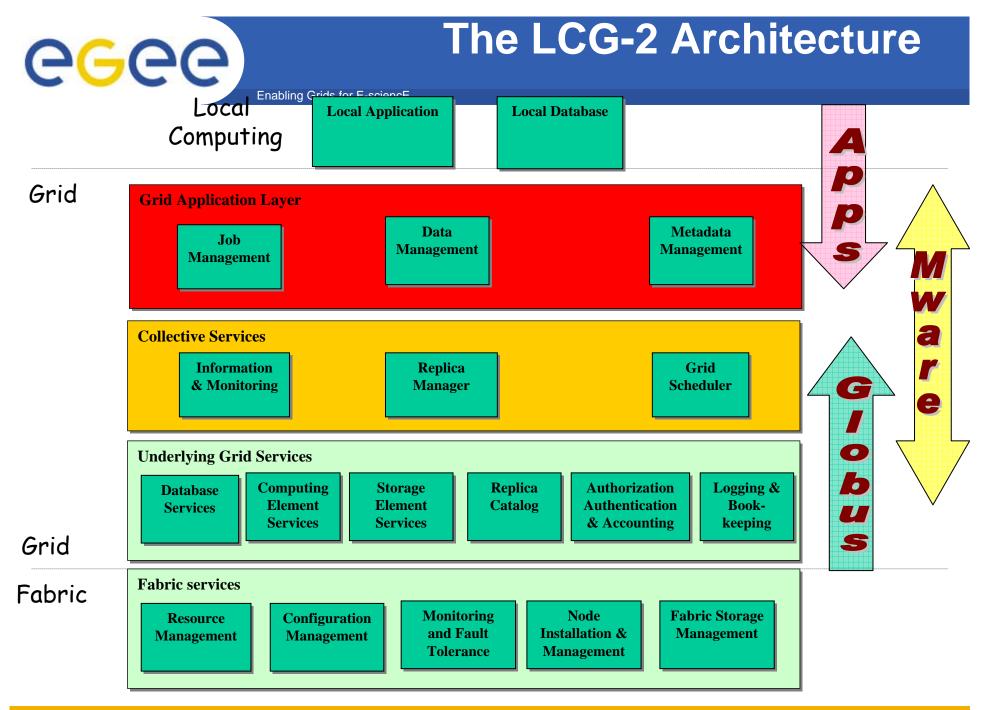


- LHC stands for Large Hadron Collider to be built by CERN http://lhc-new-homepage.web.cern.ch/lhc-new-homepage/
- The LHC will be put in operation in 2007 with many experiments collecting 5-6 PetaB data per year
- The LHC Grid was built by CERN in order to provide storage and computing capacity for the process of this huge data set
- The LHC Grid current version is called LCG-2
- It was built based on the sw developed by the European DataGrid project and by the Gryphin US project
- LCG-2 was the first EGEE infrastructure

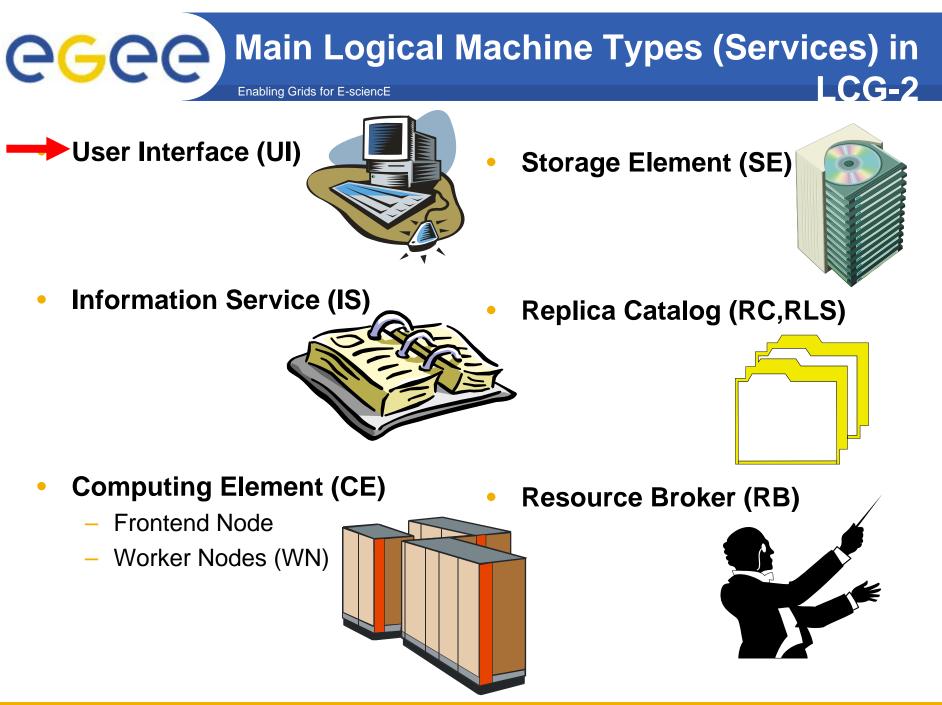
Enabling Grids for E-science



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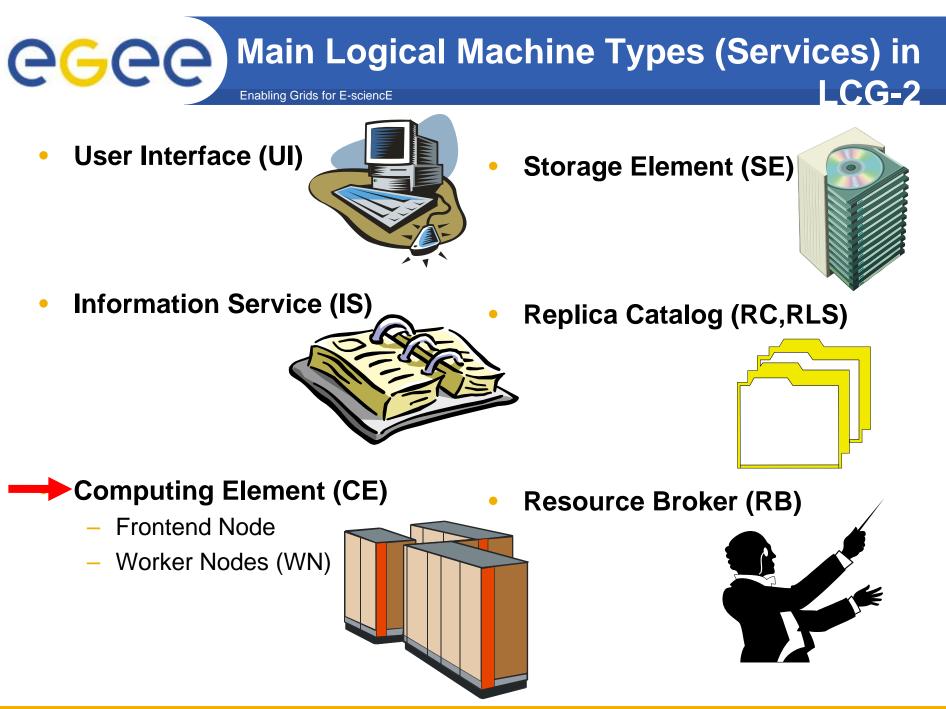




- The initial point of access to the LCG-2 Grid is the User Interface
- This is a machine where
 - LCG users have a personal account
 - The user's certificate is installed
- The UI is the gateway to Grid services
- It provides a Command Line Interface to perform the following basic Grid operations:
 - list all the resources suitable to execute a given job
 - replicate and copy files
 - submit a job for execution on a Computing Element
 - show the status of one or more submitted jobs
 - retrieve the output of one or more finished jobs
 - cancel one or more jobs



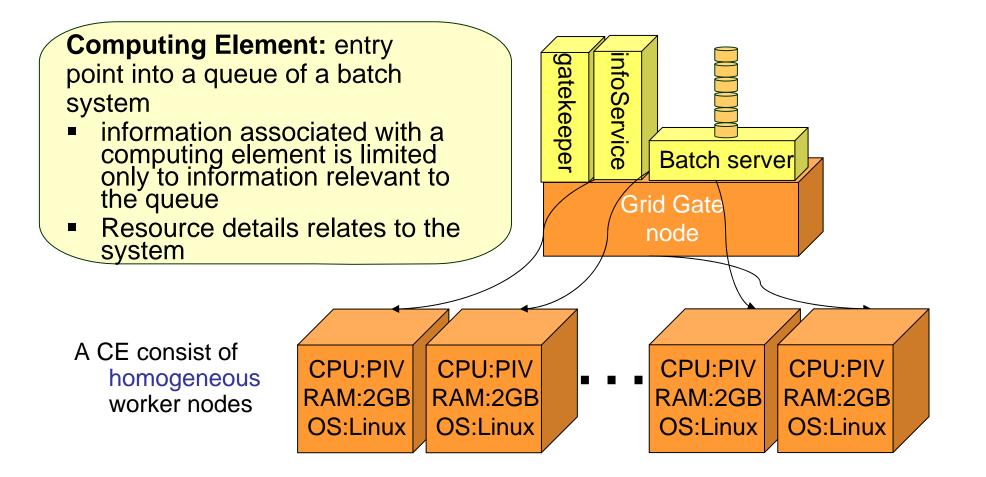
One or more UIs are available at each site part of the LCG-2'Grid









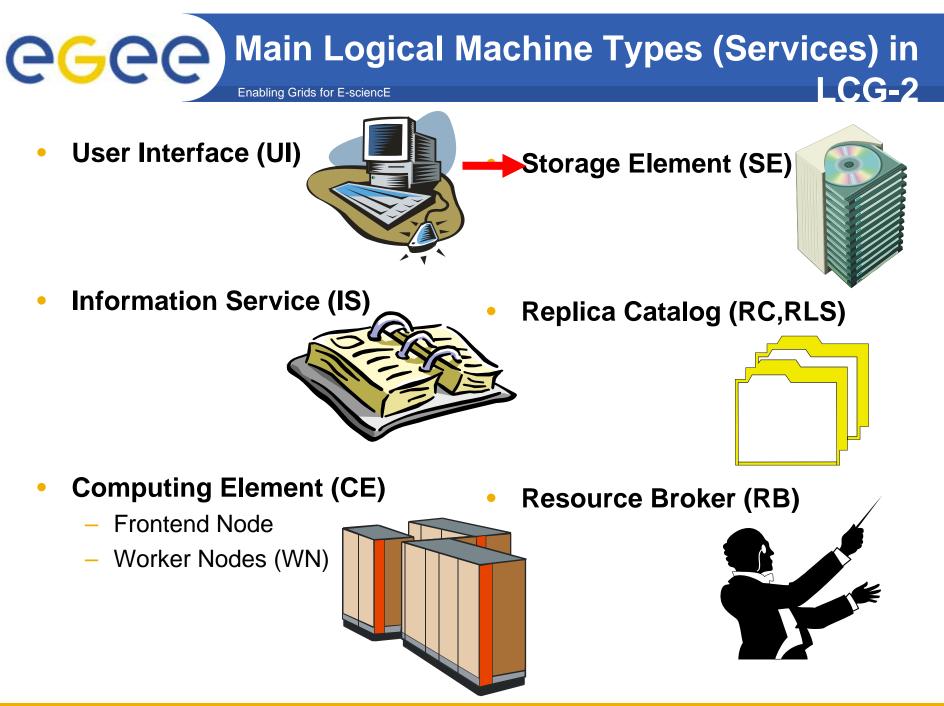


Computing Element (CE)

- Defined as a Grid batch Queue and identified by a pair <hostname>:<port>/<batch queue name>
- Several queues defined for the same hostname are considered different For example:
 - adc0015.cern.ch:2119/jobmanager-lcgpbs-long adc0015.cern.ch:2119/jobmanager-lcgpbs-short
- A Computing Element is built on a homogeneous farm of computing nodes (called Worker Nodes)
- One node acts as a *Grid Gate (GG)* or front-end to the Grid and runs:
 - a Globus gatekeeper

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- the Globus GRAM (Globus Resource Allocation Manager)
- the master server of a Local Resource Management System that can be:
 - PBS, LSF or Condor
- a local Logging and Bookkeeping server
- Each LCG-2 site runs at least one CE and a farm of WNs behind it.





- A Storage Element (SE) provides uniform access and services to large storage spaces.
- Each site includes at least one SE

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- They use two protocols:
 - **GSIFTP** for file transfer
 - Remote File Input/Output (RFIO) for file access





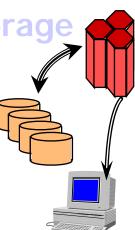
Storage Resource Management (SRM)

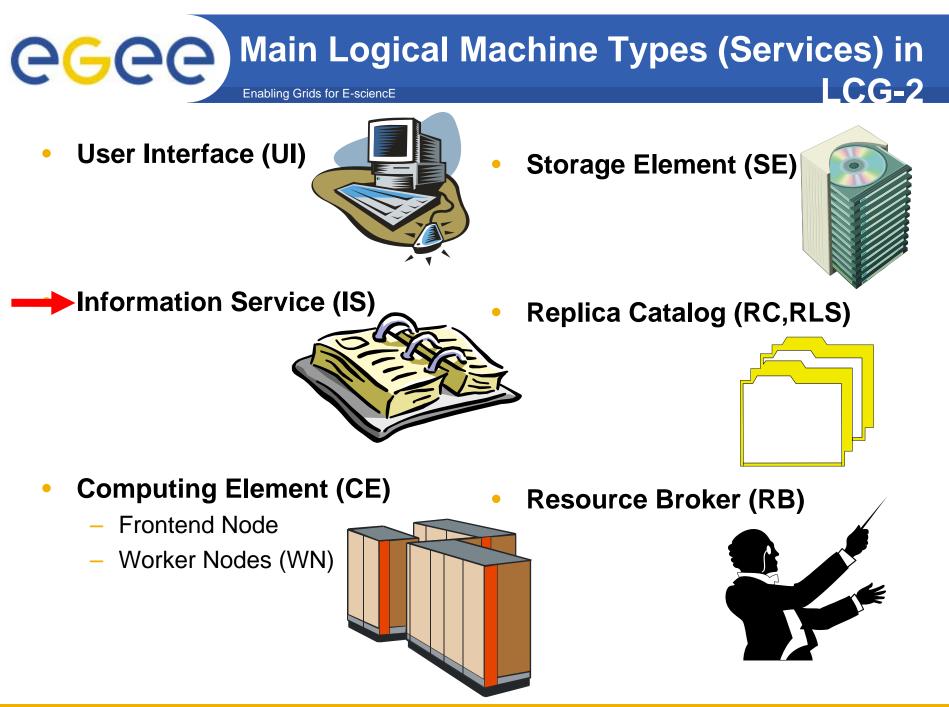
Data are stored on disk pool servers or Mass Storage Systems

storage resource management needs to take into account

- Transparent access to files (migration to/from disk pool)
- Space reservation
- File status notification
- Life time management
- SRM (Storage Resource Manager) takes care of all these details

SRM is a Grid Service that takes care of local storage interaction and provides a Grid interface to outside world







Information System (IS)

- The Information System (IS) provides information about the LCG-2 Grid resources and their status
- The current IS is based on LDAP (Lightweight Directory Access Protocol): a directory service infrastructure which is a specialized database optimized for
 - reading,
 - browsing and
 - searching information.
- the LDAP schema used in LCG-2 implements the GLUE (Grid Laboratory for a Uniform Environment) Schema





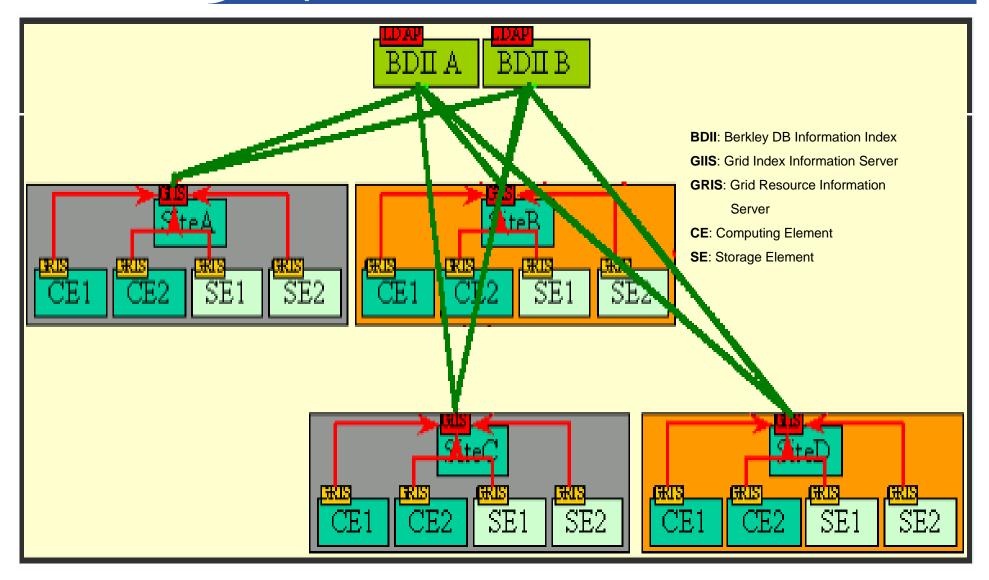
Information System (IS)

- The IS is a hierarchical system with 3 levels from bottom up:
 - GRIS (*Grid Resource Information Servers*) level (CE and SE level)
 - Grid Index Information Server (GIIS) level (site level)
 - Top, centralized level (Grid level)
- the Globus Monitoring and Discovery Service (MDS) mechanism has been adopted at the GRIS level
- The other two levels use the Berkeley DB Information Index (BDII) mechanism



LCG-2 hierarchical Info system

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- All services are allowed to enter information into the IS
- The BDII at the top
 - queries every GIIS in every 2 min and

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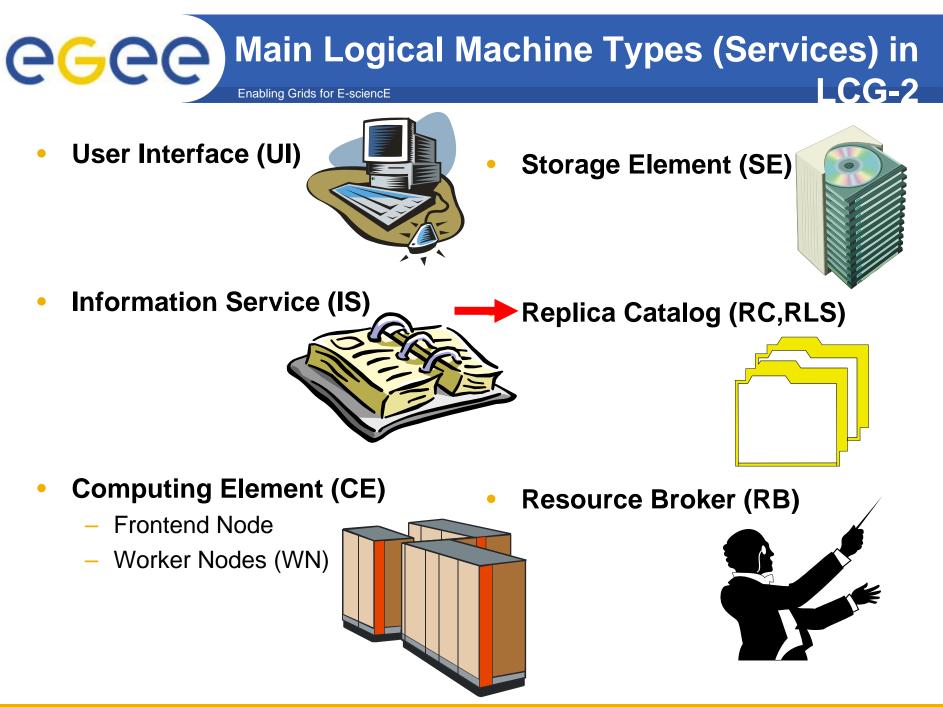
- acts as a cache storing information about the Grid status in its LDAP database
- The BDII at the GIIS
 - collects info from every GRIS in every 2 min and
 - acts as a cache storing information about the site status in its LDAP database
- The GRIS updates information according to the MDS
 protocol





- All users can browse the catalogues
- To obtain the information the client should:
 - Ask BDII about possible GIIS/GRIS
 - Directly query GIIS/GRIS
 - Or use BDII cache
- The IS scales to ~1000 sites (MDS much less: ~100)

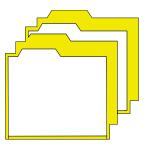




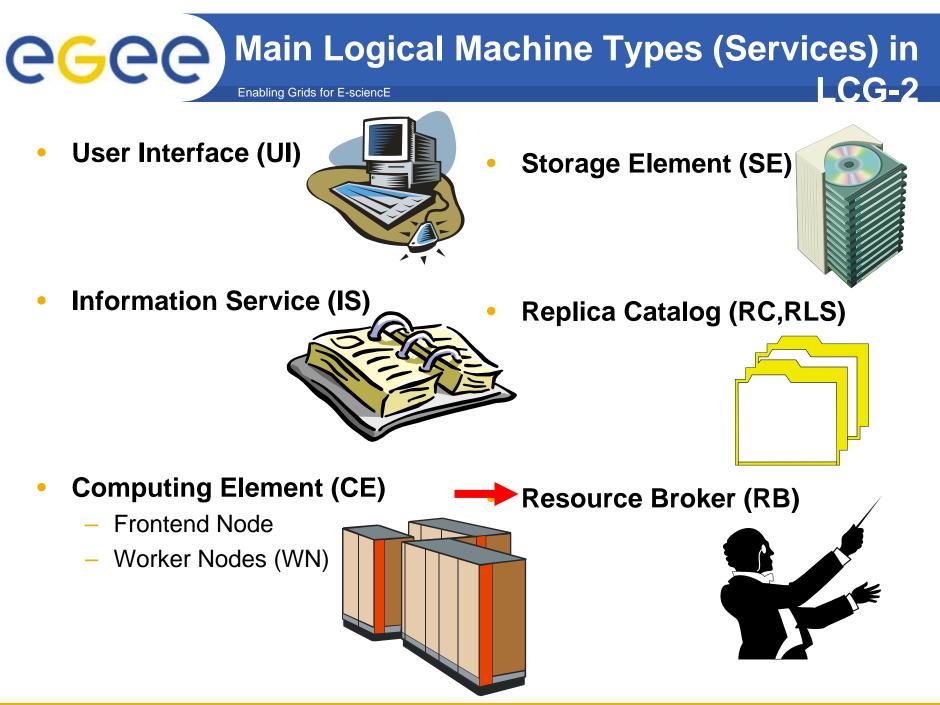
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- In LCG, the data files are replicated:
 - on a temporary basis,
 - to many different sites (depending on)
 - where the data is needed.



- The users or applications do not need to know where the data is located, they use logical files names
- the Data Management services are responsible for locating and accessing the data.





- The user interacts with the Grid via a Workload Management System (WMS)
- The Goal of WMS is the distributed scheduling and resource management in a Grid environment.
- What does it allow Grid users to do?
 - To submit their jobs
 - To execute them on the "best resources"
 - The WMS tries to optimize the usage of resources
 - To get information about their status
 - To retrieve their output





www.glite.org

Information Society

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gLite – SOA Services

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Functions exposed as services with

Well-Defined Self-Contained Independent Message Based Interface

Messaging

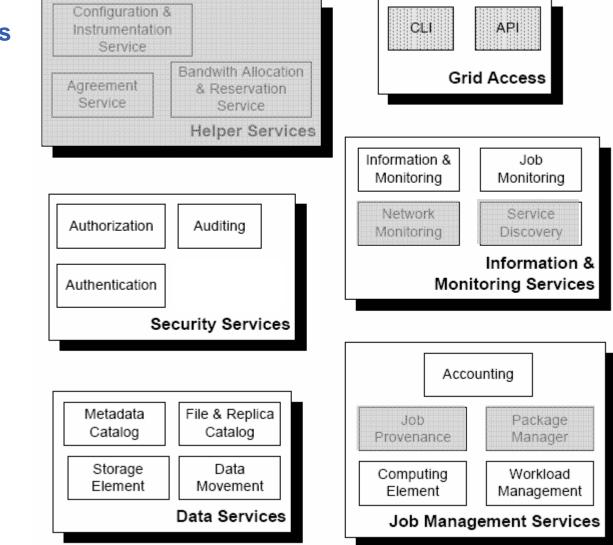
Service interaction by messages having a common messaging infrastructure

SOAP (Web Services) – Std Protocol to manage Messaging among Services **WSDL** - A language that exposes the service interface.

gLite 3.0 – Service Decomposition

EXAMPLE CALCED C

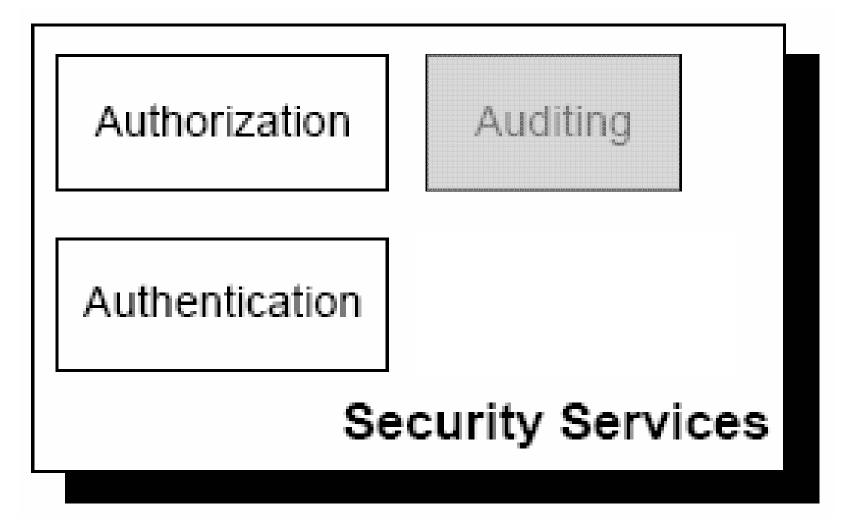
5 High level services + CLI & API



Legend:







gLite – Security Services



Identify entities (users, systems and services) when establishing a context for message exchange (Who are you?).

Aim - Provide a Credential having a universal value that works for many purposes across many infrastructures, communities, VOs and projects.

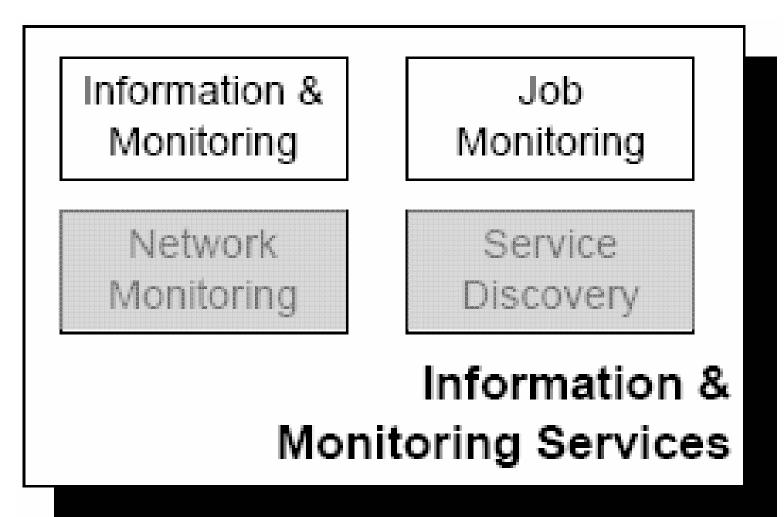
gLite uses: the **PKI** (X.509) infrastructure using **CA**s as thrusted third parties.

gLite uses: *MyProxy* (<u>http://grid.ncsa.uiuc.edu/myproxy/</u>) extended by VOMS.

Trust domain: The set of all EGEE CAs is our Trust Domain.

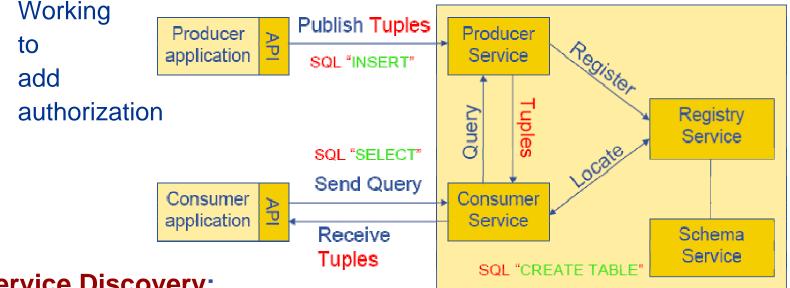


Information services are vital low level components of Grids.





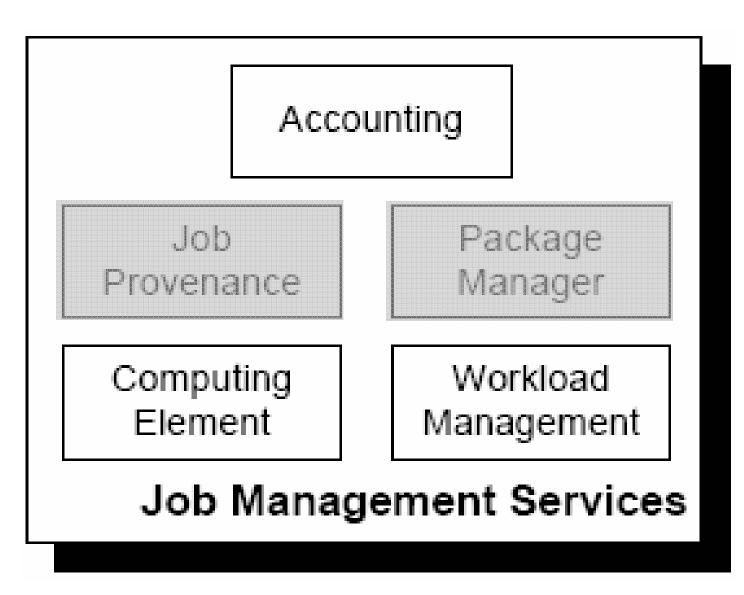
- R-GMA: provides a uniform method to access and publish distributed information and monitoring data
 - Used for job and infrastructure monitoring in gLite 3.0



• Service Discovery:

- Provides a standard set of methods for locating Grid services
- Currently supports R-GMA, BDII and XML files as backends
- Will add local cache of information
- Used by some DM and WMS components in gLite 3.0







•Service that represents the **computing resource** that is responsible of the job management: (submission, control, etc.)

•The CE may be used by a **Generic Client**:

an end-user interacting directly with the Computing Element,
or the Workload Manager that submits a given job to an appropriate CE found by a matchmaking process.

•Two job submission models (accordingly to user requests and site policies):

- **PUSH** (Eager Scheduling) (jobs pushed to CE),
- PULL (Lazy Scheduling) (jobs coming from WMS when CE has free slots)

•CE must also provide information describing itself.•CE responsible to collect accounting information.



•WMS is a set of middleware components responsible of **distribution** and **management** of **jobs** across Grid resources.

•There are two core components of the WMS:

•WM: accepts and satisfy requests for job management. Matchmaking is the process of assigning the best available resource.

•L&B: keeps track of job execution in terms of events: (Submitted, Running, Done,...)



- WMS helps the user accessing computing resources

- Resource brokering, management of job input/output, ...
- LCG-RB: GT2 + Condor-G
 - To be replaced when the gLite WMS proves reliability
- gLite WMS: Web service (WMProxy) + Condor-G
 - Management of complex workflows (DAGs) and compound jobs
 - bulk submission and shared input sandboxes
 - support for input files on different servers (scattered sandboxes)
 - Support for shallow resubmission of jobs
 - Supports collection of information from BDII, R-GMA and CEMon
 - Support for parallel jobs (MPI) when the home dir is not shared
 - Deployed for the first time with gLite 3.0



•Accumulates information about the **resource usage** done by users or groups of users (VOs).

Information on Grid Services/Resources needs sensors
 (Resource Metering, Metering Abstraction Layer, Usage Records).

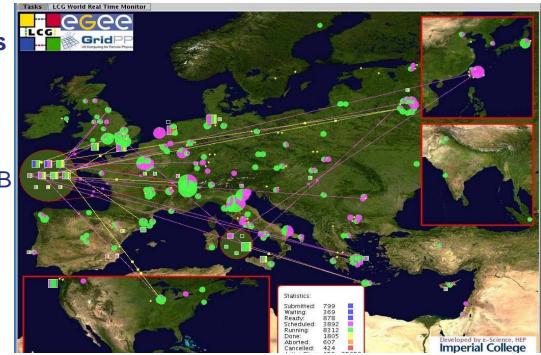
•Records are collected by the **Accounting System** (Queries: Users, Groups, Resource)

•Grid services should register themselves with a pricing service when accounting is used for billing purposes.



gLite – Job Management Services Job Provenance

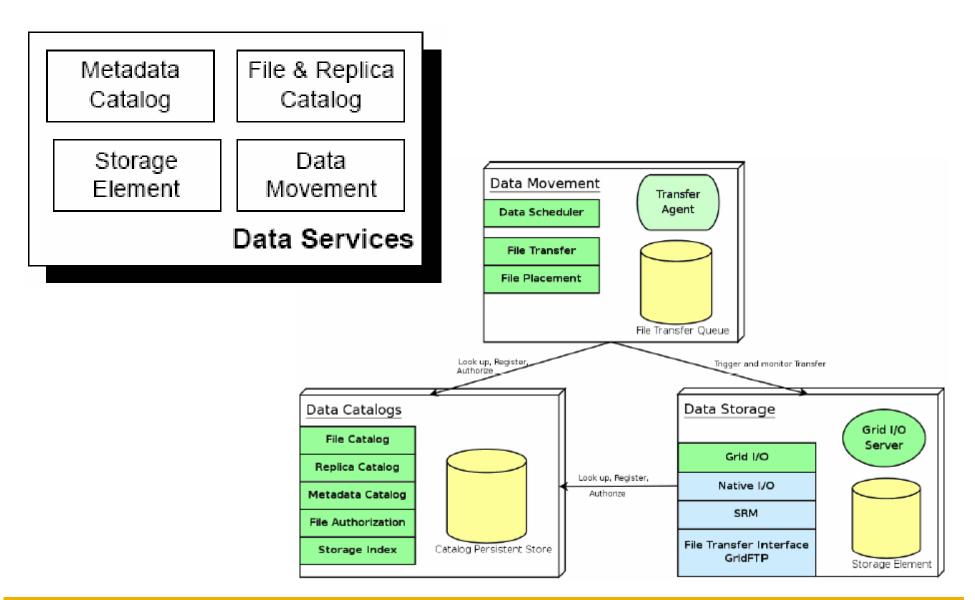
- Logging and Bookkeeping service
 - Tracks jobs during their lifetime (in terms of events)
 - LBProxy for fast access
 - L&B API and CLI to query jobs
 - Support for "CE reputability ranking": maintains recent statistics of job failures at CE's and feeds back to WMS to aid planning
- Job Provenance: stores long term job information
 - Supports job rerun
 - If deployed will also help unloading the L&B
 - <u>Not yet certified in</u> <u>gLite 3.0</u>.





gLite – Data Services

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• EGEE-II will continue to build a large Grid infrastructure

• LCG-2 and gLite 3.0 are complete middleware stacks:

- security infrastructure
- information system and monitoring
- workload management
- data management

• gLite 3.0.0 is available on the production infrastructure

Development is continuing to provide

- increased robustness,
- usability and
- functionality